

L^AT_EX: Typesetting Text, Math, and Graphs

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1 Introduction

T_EX is the document markup language and typesetting engine developed by Don Knuth. L^AT_EX is a modern set of T_EX macro packages that make the parent language much more versatile and easier to use. In essence, L^AT_EX (l^at_ex) takes source code in .tex format, and generates an intermediate .dvi file, which is then processed by dvips to produce printable .ps. In a nutshell, T_EX generates output by gluing rectangles of typeset material together. Several letters are glued together to form a word; several of these units are glued together to form paragraphs; paragraph units are glued to figure units and tables units, all of which are just rectangles, and these form the output page.

To compile your .tex files on the command line (see the man pages for additional options for dvips):

```
latex file.tex
dvips -t letter file -o
```

Or in a Makefile:

```
%.dvi: %.tex
    latex $< >& foo
    - bibtex $*

%.ps: %.dvi
    dvips -t letter -o $$ -C$(NUM) -D$(DPI) $<
```

The intermediate .dvi file is a *device independent* file which means that it contains all of the typesetting information, but it is not ready to be sent to a rendering device (printer). You may view these intermediate files with `xdvi`. For actual output by a physical printing device, you will need to convert this using a tool designed to generate the output you want: `dvips` makes PostScript

files, `dvipdf` makes Proprietary Data Formats, you get the point from the names. (It is also possible to convert from .ps to .pdf, using `ps2pdf`.)

In the following sections, we will cover how to typeset a report and a letter. We'll cover how to create the finest looking math you have ever seen (Section 3); how to include tables (Section 4), figures, and images (Section 5) in your work; and how to cite references (Section 6).

1.1 Basic L^AT_EX File

All basic L^AT_EX files have at a bare minimum a declaration of the *class* of the document to be rendered, which may have options, and begin and end document tags. If you L^AT_EX a document at this stage, you won't get any errors, but you won't get any output. The further addition of L^AT_EX commands or plain text will be compiled into your output code, as in this example, the (nearly) smallest L^AT_EX that will compile. You will get a free page number at the bottom.

```
\documentclass{report}
\begin{document}
Hello, World!
\end{document}
```

The class declaration determines what style the rendered document will take, one particular document with no content change at all is rendered significantly differently simply by changing its class from `report` to `article`. Options to the different classes include paper size and orientation, font size, and more. They are specified as in `\documentclass[12pt,landscape]{book}`. Optional arguments in L^AT_EX are indicated by `[]` pairs, and required arguments by `{ }`.

L^AT_EX source code is basically marked up plain text, so type in your full text, L^AT_EX it, and then begin adding your special items of which there are

many examples in this handout. The first things to modify in your text are to signify a paragraph break with a double carriage return (a blank line). You may add comments to your source code with the % character anywhere in a line (the rest of the line is a comment.) To comment a block of code, you must comment every single line. There are certain specific command related characters which must be escaped using a backslash to be represented after processing by \LaTeX (examples include: #, %, &, etc. which are coded as \#, \%, \&).

Certain useful macros are pre-defined by \LaTeX . Macros available in most class files include nicely formatted titles ($\text{\textbackslash title{Title}}$), author name ($\text{\textbackslash author{Your Name}}$), and date ($\text{\textbackslash date{today}}$). These are defined before the begin document tag, they are invoked inside the document using $\text{\textbackslash maketitle}$. You may divide your source code into more manageable pieces by simply chopping it into many .tex files and including them into a master .tex file using $\text{\textbackslash input{subfile.tex}}$. (These files do not require begin and end document tags, in fact those will break the compilation process; input simply drops the block of text in place of the input macro.) Every logical piece of a document is typically made into a section ($\text{\textbackslash section{Section Title}}$), we therefore like to put each section into its own \LaTeX file, which you can see in the source code for this handout.

More than you ever wanted to know about all of the available \LaTeX commands can be found in [2] and [3]. There are also \LaTeX packages to do things like slides (for Powerpoint-like slides, check out `prospect`¹), to format your work for journal submissions, for music typesetting (`MuSiXTeX`), chemistry (), and many other things [1].

2 A Letter to Mom

There aren't too many differences between a letter and a report in \LaTeX . To begin with, you define $\text{\textbackslash documentclass{letter}}$ and give yourself begin and end document tags as before. Then you need to define your addressing information ($\text{\textbackslash address{}}$), name ($\text{\textbackslash name{}}$), and signature line ($\text{\textbackslash signature{}}$) (also generally your name) outside of the document tags.

Inside the document tags, you can then define multiple letters using

```
\begin{letter}{Mom's address}
Hello, Mom!
\end{letter}
```

The begin letter tag takes a second argument, the recipient's address. Then you supply an $\text{\textbackslash opening{Dear John:}}$, the letter body, and a $\text{\textbackslash closing{Sincerely,}}$. Enclosures ($\text{\textbackslash enc1{}}$) and carbon copies ($\text{\textbackslash cc{}}$) can also be added. Then, end your letter. No matter how many letters you put in the document tags, all will get their information about *you* from the macros at the beginning of the file. Just run `latex` and `dvips` as before.

This letter also gives two examples of lists, an enumerated list and an itemized list (descriptive lists exist as well.)

3 IEEE Math

Mathematical equations are a specialty of \LaTeX . There isn't any equation out there that isn't easily described in the \LaTeX language. You can put equations like $e = mc^2$ in the text (using $\text{\textbackslash $e=mc^2$}$). The \$ denotes the start and end of in-line math. Or you can do equations outside the text, and they can be numbered or not. The names of the math macros are generally quite logical as for $\text{\textbackslash lim} = \lim$, $\text{\textbackslash sum} = \sum$, and $\text{\textbackslash alpha} = \alpha$.

4 Tables

Tables are a wonderful way to present certain types of information. In \LaTeX we need to first distinguish between two closely related environments with bearing on their construction. The first is the obvious `table`. This environment wraps around a conceptual table, a block of processed text, but does not itself create any content. `tabular` is what actually sets blocks of text and line grids together to make a readable table. In the `tabular` options `r`, `l`, `c` == right, left, center column justifications, and the `|` (pipe) creates the vertical lines. $\text{\textbackslash hline}$ makes the horizontal lines, \& separates the columns, and $\text{\textbackslash \end{table}}$ ends rows. Go forth and tabulate!

Other things that apply globally and occur in this example include the $\text{\textbackslash newcommand{}}$ directive, allowing you to write your own macros, and the $\text{\textbackslash caption{}}$ directive, which is self-explanatory.

5 Figures

Figures are really quite simple, like the `table` environment, a `figure` is simply a wrapper which signifies the block of imagery. Also, like the `table` environment, it takes a $\text{\textbackslash caption{}}$. The actual content of a figure can be anything (even a `tabular`), but it is usually an image. The easiest way to include an image is using the `graphicsx` pack-

¹<http://sourceforge.net/projects/prospect/>

age which you must include (using `\usepackage{}`), which you can then tell that you are using the dvips post-processor. So, we can simply code `\includegraphics[width=3in,height=6cm]{figure.eps}` and produce a picture (where width and height are optional).

6 Citing Sources

To include references to works that you have cited in your research, you need a helper of \LaTeX called bibTeX. bibTeX bibliography entries are stored in a .bib file. The attached .bib file contains entries for all of the common reference types and many obscure ones. To include a bibliography file in your document, you need to say `\bibliography{filename}`. To cite the references within your document, you simply use the command `\cite{keyword}`. Then to actually compile the bibliography into typesettable citation references you run bibTeX as:

```
latex file
bibtex file
latex file
dvips -t letter file -o
```

We know this seems like of extra compilation. Because \LaTeX can only typeset the text that is available at run-time, the first run of \LaTeX will not generate any citations (or table, figure, or section references). Running bibTeX generates two files, .bb1 and .blg, which contain the typesetting data we need. We must run \LaTeX a second time (and sometimes a third) for the citation numbers to register in the text. If we fail, we will see [?].

References

- [1] Michel Goossens, Sebastian Rahtz, and Frank Mittelbach. *The \LaTeX Graphics Companion: Illustrating Documents with \TeX and PostScript*. Addison-Wesley, Reading, MA, 1997.
- [2] Helmut Kopka and Patrick W. Daly. *A Guide to $\text{\LaTeX} 2\epsilon$: Document Preparation for Beginners and Advanced Users*. Addison-Wesley Publishing Company, Wokingham, England, second edition, 1995.
- [3] Leslie Lamport. *\LaTeX : A Document Preparation System User's Guide and Reference Manual*. Addison-Wesley Publishing Company, Reading, MA, second edition, 1994.

```
% Written by Lincoln Durey, EmperorLinux Research, Nov 2001.

\documentclass[%
    10pt,%
    letterpaper,%
    landscape,%
    twocolumn,%
    oneside,%
    openright,%
    notitlepage,%
    draft,%
    makeidx,%
]{article}%
\LaTeXe uses classes (*.cls)
[10,11,12]pt point default
[letter,legal,executive,a4,a5,b5]paper size
turn on landscape
[one,two]column layout
[one,two]side page numbering style
open[right,any] book style chapt. openings
[title,notitle]page
black-bar the line-break failures
makeidx.sty
report

\RequirePackage[dvips]{graphicx} % or \usepackage
\setkeys{Gin}{draft=false}

\RequirePackage{doublespace} % adds package only if not yet in
\setstretch{1.0} % 1=norm, 1.7=TU, 2=ds

\def\lddincludedir{/home/emperor}
\input{\lddincludedir/latex/latex.lincoln}

\newcommand{\srccodewidth}{1.0\columnwidth}
\newcommand{\resutlpswidth}{1.0\columnwidth}
\setlength{\textheight}{6.9in} % port=9.5, ls=6.5
\setlength{\textwidth}{9.5in} % port=6.5, ls=9.5
\setlength{\hoffset}{-0.3in}
\setlength{\voffset}{-1.0in}

% \makeglossary
% \makeindex
% \usepackage{makeidx}

\title{\LaTeX: Typesetting Text, Math, and Graphs}
\author{Lincoln D. Durey, Ph.D., \\
        Adriane S. Durey, MSEE \\
        \EmperorLinux, Inc.}

%\date{\today}
\date{Nov 07,2001}
\begin{document}
\maketitle
% \tableofcontents % title page
% \tableofcontents % table of contents
\section{Introduction} \input{intro.tex} \label{sec:int}
\subsection{Basic \LaTeX\ File} \input{basics.tex} \label{sec:bas}
\section{A Letter to Mom} \input{let.tex} \label{sec:let}
\section{IEEE Math} \input{math.tex} \label{sec:math}
\section{Tables} \input{tab.tex} \label{sec:tab}
\section{Figures} \input{fig.tex} \label{sec:fig}
\section{Citing Sources} \input{pic.tex} \label{sec:pic}
\input{bib.tex} \label{sec:bib}

\bibliographystyle{plain}
\bibliography{bibdata}
% \indexpg % diss.ind required for index to work
% \input{make.ind}

\end{document}
```

Figure 1: Source: main.tex

```

\documentclass[12pt]{letter}
\setlength{\textwidth}{6.5in} % 5.5in (article)
\setlength{\textheight}{9.0in} % 7.5in (article)
\setlength{\topmargin}{-0.5in} %
\setlength{\oddsidemargin}{0.0in} %
\address{A Dorm Room on Campus \\
Georgia Institute of Technology \\
Atlanta, Georgia 30332}
\name{Michael Imamura}
\signature{Michael Imamura}
\date{November 6, 2001}
\begin{document}
\begin{letter}{\LinuxUGargt@cyberbuzz.gatech.edu}

\opening{Fellow LUGs:}
{\bf Meeting:}
Wed Nov 07 2001 - 7:00 PM \\
Student Center, Room 359 \\
{\tt http://www.lugatgt.org/} \\
{\bf Schedule:}
\begin{enumerate}
\item Presentation: The \LaTeX\ Document System by Lincoln Durey \\
(Rescheduled to this week) \\
Learn about how \LaTeX\ can be used to produce readable, well-organized,
and good-looking documents.
\item InstallFest 11 Planning
\item Linux Q & A
\item Linux news and discussion
\end{enumerate}
{\bf Website Updates:}
\begin{itemize}
\item (The website is currently down. We are working to bring it back
up as soon as possible).
\item Posted: Minutes for the Wed Oct 31 2001 meeting.
\end{itemize}
\closing{See you Wednesday,}
\encl{Minutes for the Wed Oct 31 2001 meeting}
\cc{Sonny Rao}
\end{letter}
\end{document}

```

Figure 2: Source: letter.tex

A Dorm Room on Campus
Georgia Institute of Technology
Atlanta, Georgia 30332

November 6, 2001

Linux Users Group at Georgia Tech
lugatgt-list@cyberbuzz.gatech.edu

Fellow LUGs:

Meeting:

Wed Nov 07 2001 - 7:00 PM
Student Center, Room 359
<http://www.lugatgt.org/>

Schedule:

1. Presentation: The \LaTeX Document System by Lincoln Durey
(Rescheduled to this week)
Learn about how \LaTeX can be used to produce readable, well-organized, and good-looking documents.
2. InstallFest 11 Planning
3. Linux Q & A
4. Linux news and discussion

Website Updates:

- (The website is currently down. We are working to bring it back up as soon as possible).
- Posted: Minutes for the Wed Oct 31 2001 meeting.

See you Wednesday,

Michael Imamura

end: Minutes for the Wed Oct 31 2001 meeting

cc: Sonny Rao

Figure 3: Result: letter.ps

```

\documentclass{article}
\title{Do You Want to Become an IEEE Author?}
\author{}
\date{}
\newcommand{\beq}{\begin{equation}}
\newcommand{\eeq}{\end{equation}}
\begin{document}
\maketitle
\thispagestyle{empty}
\noindent Suppose you want to publish something that is as simple as
\beq
1 + 1 = 2 \label{eqn:orig}
\eeq
\noindent This is not a very impressive. If you want your article to be
accepted by IEEE reviewers, you have to be more abstract. So, you could
complicate the left hand side of the expression by using
\[ 1 = \ln(e) \mbox{ and } 1 = \sin^2 x + \cos^2 x \]
\noindent The right hand side can be stated as
\[ 2 = \sum_{n=0}^{\infty} \frac{1}{2^n} \]
\noindent Therefore, Eq.~(\ref{eqn:orig}) can be expressed more
“scientifically” as:
\beq
\ln(e) + (\sin^2 x + \cos^2 x) = \sum_{n=0}^{\infty} \frac{1}{2^n}
\label{eqn:mid}
\eeq
\noindent which is far more impressive. However, you should not stop here.
The expression can be further complicated by using
\[ 1 = \cosh(y) \sqrt{1 - \tanh^2(y)} \mbox{ and } e = \lim_{z \rightarrow 0} \left(1 + \frac{1}{z}\right)^z \]
\noindent Eq.~(\ref{eqn:mid}) may therefore be written as
\beq
\ln \left[ \lim_{z \rightarrow 0} \left(1 + \frac{1}{z}\right)^z \right] +
(\sin^2 x + \cos^2 x) = \sum_{n=0}^{\infty} \frac{\cosh(y \sqrt{1 - \tanh^2 y})}{2^n}
\label{eqn:final}
\eeq
\noindent Note: Other methods of a similar nature could also be used to
enhance your prestige, once you grasp the underlying principles.
\end{document}

```

Figure 4: Source: math.ieee.tex

Do You Want to Become an IEEE Author?

Suppose you want to publish something that is as simple as

$$1 + 1 = 2 \quad (1)$$

This is not a very impressive. If you want your article to be accepted by IEEE reviewers, you have to be more abstract. So, you could complicate the left hand side of the expression by using

$$1 = \ln(e) \text{ and } 1 = \sin^2 x + \cos^2 x$$

The right hand side can be stated as

$$2 = \sum_{n=0}^{\infty} \frac{1}{2^n}$$

Therefore, Eq. (1) can be expressed more “scientifically” as:

$$\ln(e) + (\sin^2 x + \cos^2 x) = \sum_{n=0}^{\infty} \frac{1}{2^n} \quad (2)$$

which is far more impressive. However, you should not stop here. The expression can be further complicated by using

$$1 = \cosh(y) \sqrt{1 - \tanh^2(y)} \text{ and } e = \lim_{z \rightarrow 0} \left(1 + \frac{1}{z}\right)^z$$

Eq. (2) may therefore be written as

$$\ln \left[\lim_{z \rightarrow 0} \left(1 + \frac{1}{z}\right)^z \right] + (\sin^2 x + \cos^2 x) = \sum_{n=0}^{\infty} \frac{\cosh(y \sqrt{1 - \tanh^2 y})}{2^n} \quad (3)$$

Note: Other methods of a similar nature could also be used to enhance your prestige, once you grasp the underlying principles.

Figure 5: Result: math.ieee.ps

```

\documentclass{article}
\biographystyle{plain}
\newcommand{\degree}[1]{\ensuremath{\#1^{\circ}}}
\begin{document}
\pagestyle{empty}
\begin{table}
\centerline{
\begin{tabular}{|r|c|c|c|l|} \hline
{\it Reprojection} & \multicolumn{3}{|c|}{\it Largest Reduction of Curvature} \\
& & {\it Average} & \multicolumn{2}{|c|} \\ \cline{2-4}
{\it Method} & {\it Original} & {\it Reprojected} & {\it at} & \\
& {\it Reduction} & & & \\
& {\it Curvature} & {\it Curvature} & {\it Rotation} & {\it of Curvature} \\ \hline
\hline
ZEEL & 0.0358 & 0.0245 & \degree{45} & 0.0050 \\ \hline
ZEEL ext. & 0.0358 & 0.0245 & \degree{45} & 0.0059 \\ \hline
Regridding & 0.0428 & 0.0166 & \degree{75} & 0.0159 \\ \hline
Block & 0.0358 & 0.0103 & \degree{45} & 0.0163 \\ \hline
\end{tabular}
}
\caption{Reduction of curvature by each reprojection method\label{tbl:kreduce}}
\end{table}
The preceding table (see Table~\ref{tbl:kreduce}) is an excerpt from Adriane Swalm's Master's thesis~\cite{swalm}.
\biography{bibdata}
\end{document}

```

Figure 6: Source: table.tex

<i>Reprojection Method</i>	<i>Largest Reduction of Curvature</i>			<i>Average Reduction of Curvature</i>
	<i>Original Curvature</i>	<i>Reprojected Curvature</i>	<i>at Rotation</i>	
ZEEL	0.0358	0.0245	45°	0.0050
ZEEL ext.	0.0358	0.0245	45°	0.0059
Regridding	0.0428	0.0166	75°	0.0159
Block	0.0358	0.0103	45°	0.0163

Table 1: Reduction of curvature by each reprojection method

The preceding table (see Table 1) is an excerpt from Adriane Swalm's Master's thesis [1].

References

- [1] Adriane Swalm. Object recognition by equal area reprojection. Unpublished Master's Thesis, April 1998.

Figure 7: Result: table.ps

```

\documentclass{article}
\usepackage[dvips]{graphicx}
\graphicspath{{.}/{home/elf/emperor/lug/latex/talk/}}
\begin{document}
\pagestyle{empty}
\begin{figure}
\centerline{\includegraphics[width=\textwidth]{nasty_circuit.eps}}
\caption{Circuit for Problem 1\label{fig:circuit}}
\end{figure}
\section{A Circuit Problem:}
\label{sec:p1}
Given  $V_1 = 5$  \mbox{V} in Figure~\ref{fig:circuit}, solve for  $V_2$ ,  $V_3$ ,  $R_1$ ,  $R_2$ ,  $R_3$ ,  $I_1$ ,  $I_2$ ,  $L_1$ ,  $C_1$ , and  $C_2$ .1
\footnote{This circuit was generated using \tt xfig and exported to \tt .eps format using that program as well.}
\section{A Non-Circuit Problem:}
\label{sec:p2}
Completely ignoring your answer from Section~\ref{sec:p1}, solve for:
\[\ i^{\pi^2}\ ]
\end{document}

```

Figure 8: Source: figure.tex

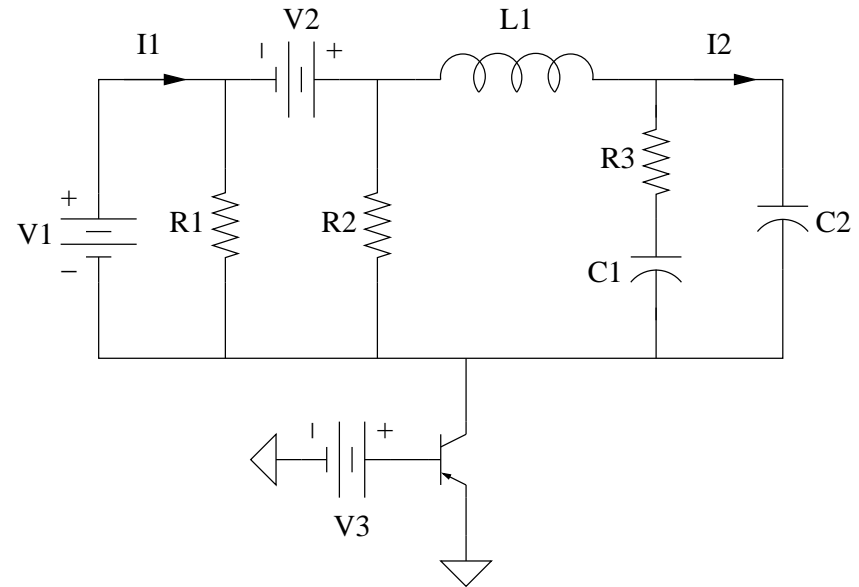


Figure 1: Circuit for Problem 1

1 A Circuit Problem:

Given $V_1 = 5\text{V}$ in Figure 1, solve for V_2 , V_3 , R_1 , R_2 , R_3 , I_1 , I_2 , L_1 , C_1 , and C_2 .¹

2 A Non-Circuit Problem:

Completely ignoring your answer from Section 1, solve for:

$$i^{\pi^2}$$

¹This circuit was generated using `xfig` and exported to `.eps` format using that program as well.

```

\documentclass{article}
\usepackage[dvips]{graphicx}
\graphicspath{{.}/{home/elf/emperor/lug/latex/}}
\begin{document}
\pagestyle{empty}
\begin{figure}[t]
\centerline{\includegraphics{penguin_pix.eps}}
\caption{A Talented Emperor Penguin\label{fig:penguin}}
\end{figure}
This penguin (see Figure~\ref{fig:penguin}) knows The GIMP well enough to
create this self-portrait. He saved it as a {\tt .tiff} file, then used
\begin{verbatim}
convert -density 300x300 penguin.tiff penguin.eps
\end{verbatim}
to create a \LaTeX friendly image. He also knows Matlab well enough to
have generated the plots in Figures~\ref{fig:fig}~(a) and~(b).
\begin{figure}[bh]
\centerline{
\begin{tabular}{cc}
\includegraphics[width=0.45\textwidth]{waveform.ps} &
\includegraphics[width=0.45\textwidth]{specgram.ps} \\
(a) Original Waveform & (b) Spectrogram
\end{tabular}
}
\caption{A couple of Matlab plots generated by our talented penguin.}
\label{fig:fig}
\end{figure}
\end{document}

```

Figure 10: Source: pictures.tex

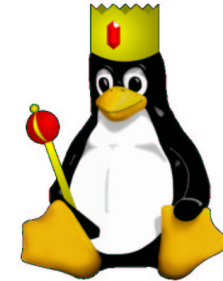


Figure 1: A Talented Emperor Penguin

This penguin (see Figure 1) knows The GIMP well enough to create this self-portrait. He saved it as a .tiff file, then used

`convert -density 300x300 penguin.tiff penguin.eps`

to create a \LaTeX friendly image. He also knows Matlab well enough to have generated the plots in Figures 2 (a) and (b).

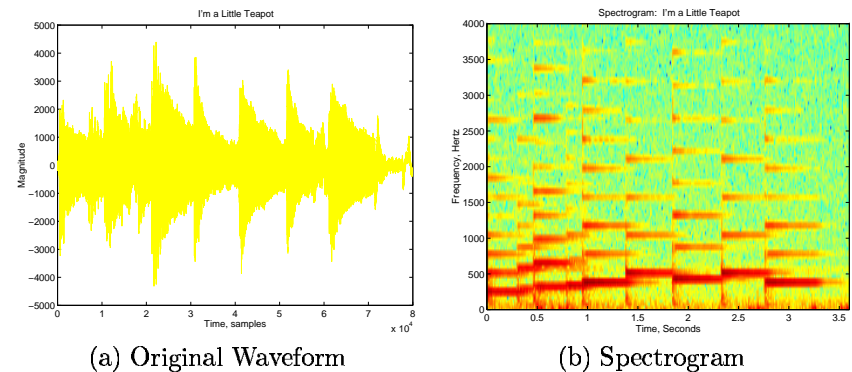


Figure 2: A couple of Matlab plots generated by our talented penguin.

Figure 11: Result: pictures.ps


```

\documentclass{book}
\newcommand{\ptilde}{\symbol{126}} % b/c tildes don't print

\setlength{\textwidth}{6.5in} % 5.5in (article)
\setlength{\textheight}{9.0in} % 7.5in (article)
\setlength{\topmargin}{-0.5in} %
\setlength{\oddsidemargin}{0.0in} %
\bibliographystyle{plain}
%\bibliographystyle{abbrv}
\begin{document}
\pagestyle{empty}
%This is a citation of Lincoln's thesis~\cite{ddurey98}.
\nocite{*}
\bibliography{bibdata}
\end{document}

```

Figure 12: Source: viewbib.tex

Bibliography

- [1] Isaac Asimov. The rocketing dutchmen. In Isaac Asimov, editor, *The Planet that Wasn't*, pages 172–184. Avon Books, New York, NY, 1976.
- [2] Adriane Swalm Durcy and Mark A. Clements. Melody spotting using hidden Markov models. In *Proceedings of the International Symposium on Music Information Retrieval*, pages 109–117, Bloomington, IN, October 2001.
- [3] Lincoln Douglas Durcy. *Plaid Data Model Fitting with Application to Hyperspectral Bathymetry*. Ph.D. dissertation, School of Electrical Engineering and Computer Science, Tulane University, April 1998.
- [4] Tony Gale and Ian Main. GTK v1.2 tutorial. Available on the Internet: <http://www.gtk.org/>, February 2000.
- [5] Michel Goossens, Sebastian Rahtz, and Frank Mittelbach. *The L^AT_EX Graphics Companion: Illustrating Documents with T_EX and PostScript*. Addison-Wesley, Reading, MA, 1997.
- [6] Helmut Kopka and Patrick W. Daly. *A Guide to L^AT_EX 2_ε: Document Preparation for Beginners and Advanced Users*. Addison-Wesley Publishing Company, Wokingham, England, second edition, 1995.
- [7] Leslie Lamport. *L^AT_EX: A Document Preparation System User's Guide and Reference Manual*. Addison-Wesley Publishing Company, Reading, MA, second edition, 1994.
- [8] Andrew Martinez. Personal correspondence on hyperspectral bathymetry, January 1998.
- [9] MPEG Requirements Group. MPEG-7: Context, objectives and technical roadmap, v. 12. Technical Report N2861, International Organisation for Standardisation, July 1999. Available on the Internet: <http://www.darmstadt.gmd.de/mobile/MPEG7/Documents/N2861.html>.
- [10] Steve Oualline. That's vimprovement! A better vi. *Linux Journal*, 82:140–146, February 2001.
- [11] Adriane Swalm. Object recognition by equal area reprojection. Unpublished Master's Thesis, April 1998.

Figure 13: Result: viewbib.ps

```

##### Articles #####
@article{oualline,
  author = "Steve Oualline",
  title = "That's Vimprovement!  {A} Better {vi}",
  journal = "Linux Journal",
  year = "2001",
  volume = "82",
  pages = "140--146",
  month = "February",
  % number = "",
##### Books #####
@book{goossens,
  author = "Michel Goossens and Sebastian Rahtz and Frank Mittelbach",
  title = "The LaTeX Graphics Companion: Illustrating Documents with
  publisher = "Addison-Wesley",
  year = "1997",
  address = "Reading, MA"}

@book{kopka,
  author = "Helmut Kopka and Patrick W.\ Daly",
  title = "The LaTeX Companion: Document Preparation for Beginners and
  publisher = "Addison-Wesley Publishing Company",
  year = "1999",
  address = "Wokingham, England"}

@book{lampport,
  author = "Leslie Lamport",
  title = "The LaTeX System User's Guide and
  publisher = "Addison-Wesley Publishing Company",
  year = "1999",
  address = "Reading, MA"}

##### Dissertations and Theses #####
@phdthesis{ddurey98,
  author = "Lincoln Douglas Durey",
  title = "A Document Preparation System User's Guide and
  publisher = "Addison-Wesley Publishing Company",
  year = "1998",
  type = "{Ph.D.}\ Dissertation"}

##### In Collections #####
@incollection{asimov,
  author = "Isaac Asimov",
  title = "The Rocketing Dutchmen",
  booktitle = "The Planet that Wasn't",
  publisher = "Avon Books",
  year = "1976",
  editor = "Isaac Asimov",
  address = "New York, NY",
  pages = "172--184"}

```

Figure 14: Source: bibdata1.src.ps

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##### Personal Correspondence #####
@misc{martinez,
  author = "Andrew Martinez",
  title = "Personal correspondence on hyperspectral bathymetry",
  year = "1998",
  month = "January"}

##### In Proceedings #####
@inproceedings{adurey,
  author = "Adriane Swalm Durey and Mark A.\ Clements",
  title = "Melody Spotting Using Hidden {Markov} Models",
  publisher = "Proceedings of the International Symposium on Music
  address = "Bloomington, IN",
  month = "October",
  year = "2001",
  pages = "109--117",
  % volume = "",
##### Technical Reports #####
@techreport{mpeg,
  author = "{MPEG Requirements Group}",
  title = "{MPEG-7}: Context, Objectives and Technical Roadmap, v.\ 12",
  institution = "International Organisation for Standardisation",
  year = "1999",
  number = "N2861",
  month = "July",
  note = "Available on the Internet:
  http://www.darmstadt.gmd.de/mobile/MPEG7/Documents/N2861.html"}

##### Unpublished #####
@unpublished{swalm,
  author = "Adriane Swalm",
  title = "Object Recognition by Equal Area Reprojection",
  note = "Unpublished Master's Thesis",
  month = "April",
  year = "1998"}

##### On World Wide Web #####
@misc{gale,
  author = "Tony Gale and Ian Main",
  title = "{GTK} v1.2 Tutorial",
  year = "2000",
  month = "February",
  howpublished = "Available on the Internet: http://www.gtk.org/"}

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Figure 15: Source: bibdata2.src.ps