

A photograph of a server room. In the foreground, a laptop is placed on a pull-out tray of a server rack. The laptop screen displays a command-line interface with text. The server racks are dark and extend into the background, creating a sense of depth. The lighting is soft, highlighting the laptop and the racks.

The Future of Virtualization Technology

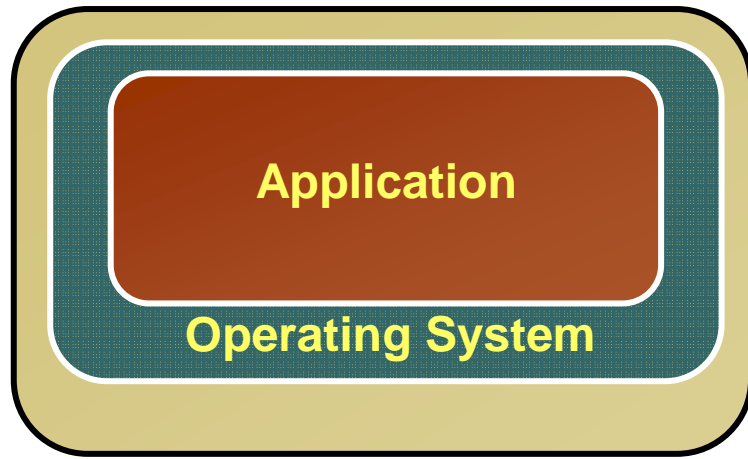
Stephen Alan Herrod
VP of Technology
VMware



Agenda

- Virtualization Today
- Technology Trends and the Future Datacenter
- Future directions
 - CPU Virtualization
 - I/O Virtualization
 - Virtual appliances
- Conclusions

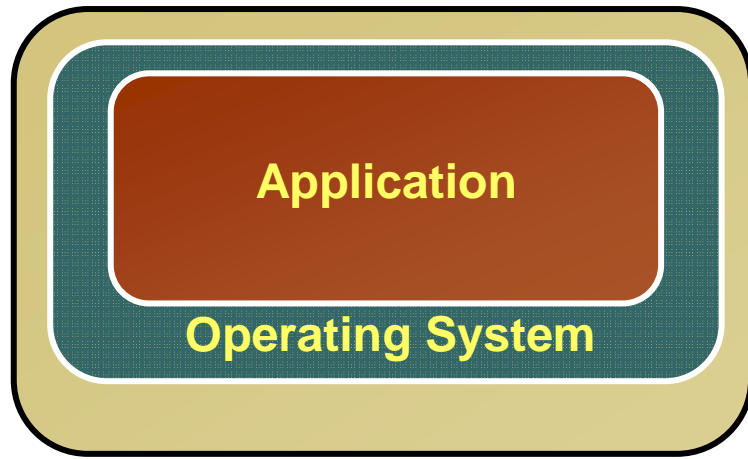
X86 Server Virtualization Basics



Before Server Virtualization:

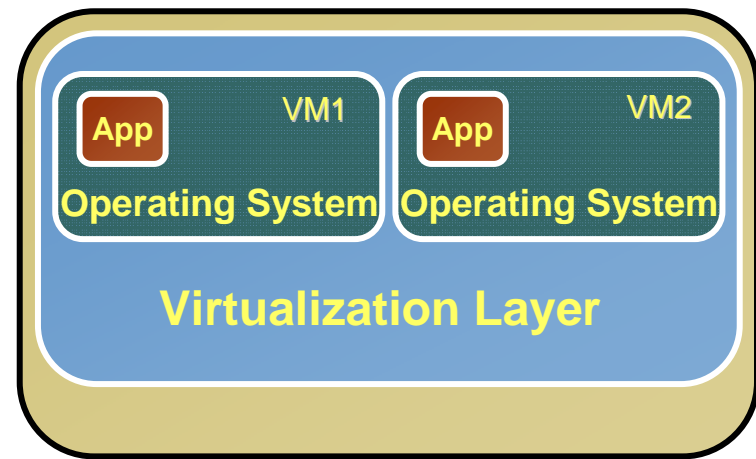
- Single OS image per machine
- Software and hardware tightly coupled
- Running multiple applications on same machine often creates conflict
- Underutilized resources

X86 Server Virtualization Basics



Before Server Virtualization:

- Single OS image per machine
- Software and hardware tightly coupled
- Running multiple applications on same machine often creates conflict
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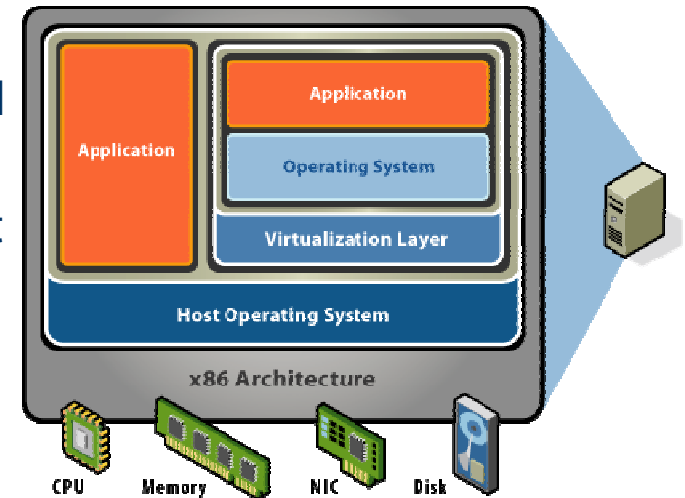
After Server Virtualization:

- Virtual machines (VMs) **break 1-to-1 dependency** between OS and HW
- Manage OS and application as single unit by **encapsulating** them into VMs
- Strong **isolation** between VMs
- **Hardware-independent**: they can be provisioned anywhere

X86 Server Virtualization Architectures

- Hosted Architectures

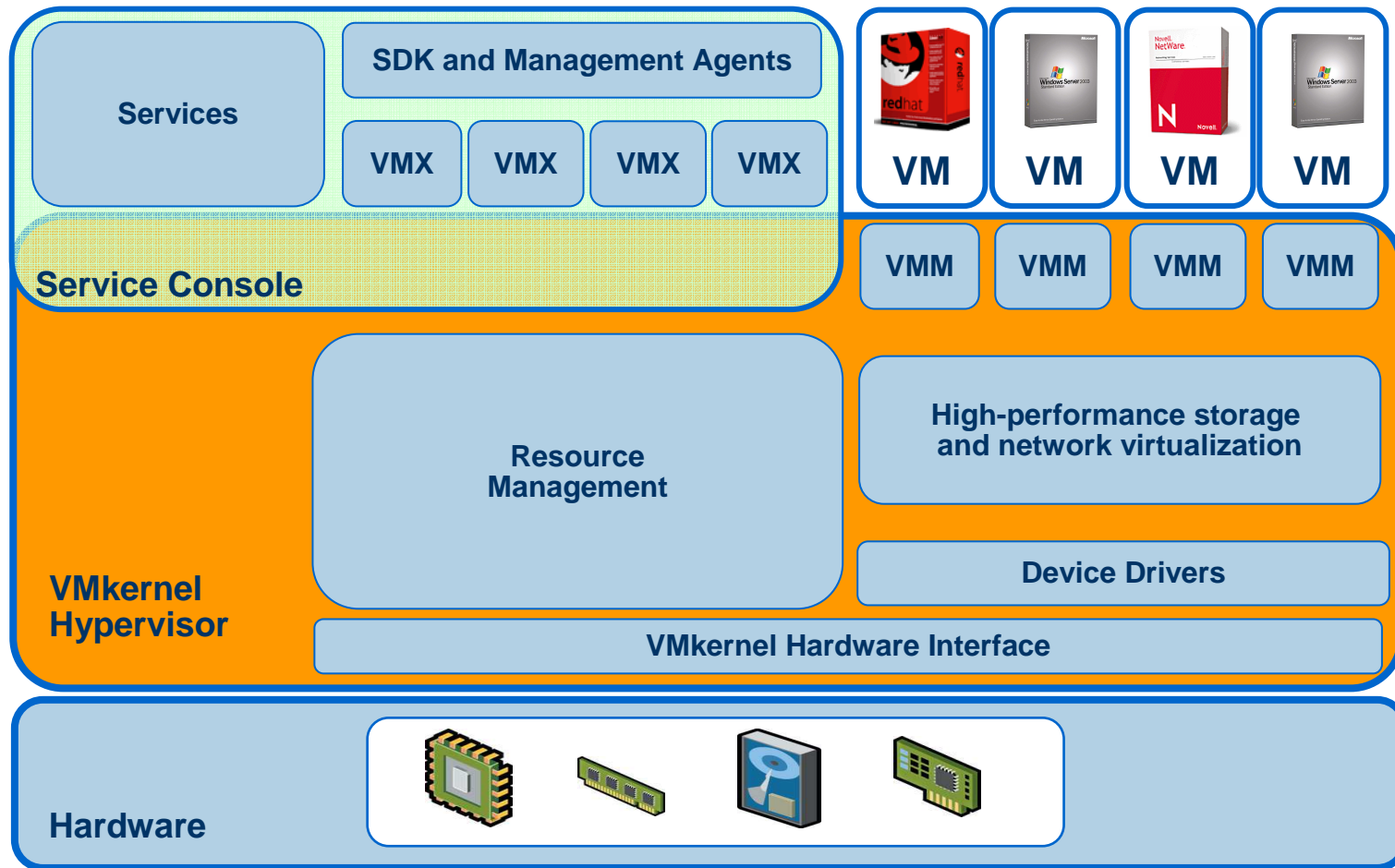
- Install as applications on Windows/Linux with small context switching driver
- Leverage host IO stack and resource management
- Examples include VMware Workstation, VMware Server, Microsoft Virtual PC, Microsoft Virtual Server, ...



- Bare-metal Architectures

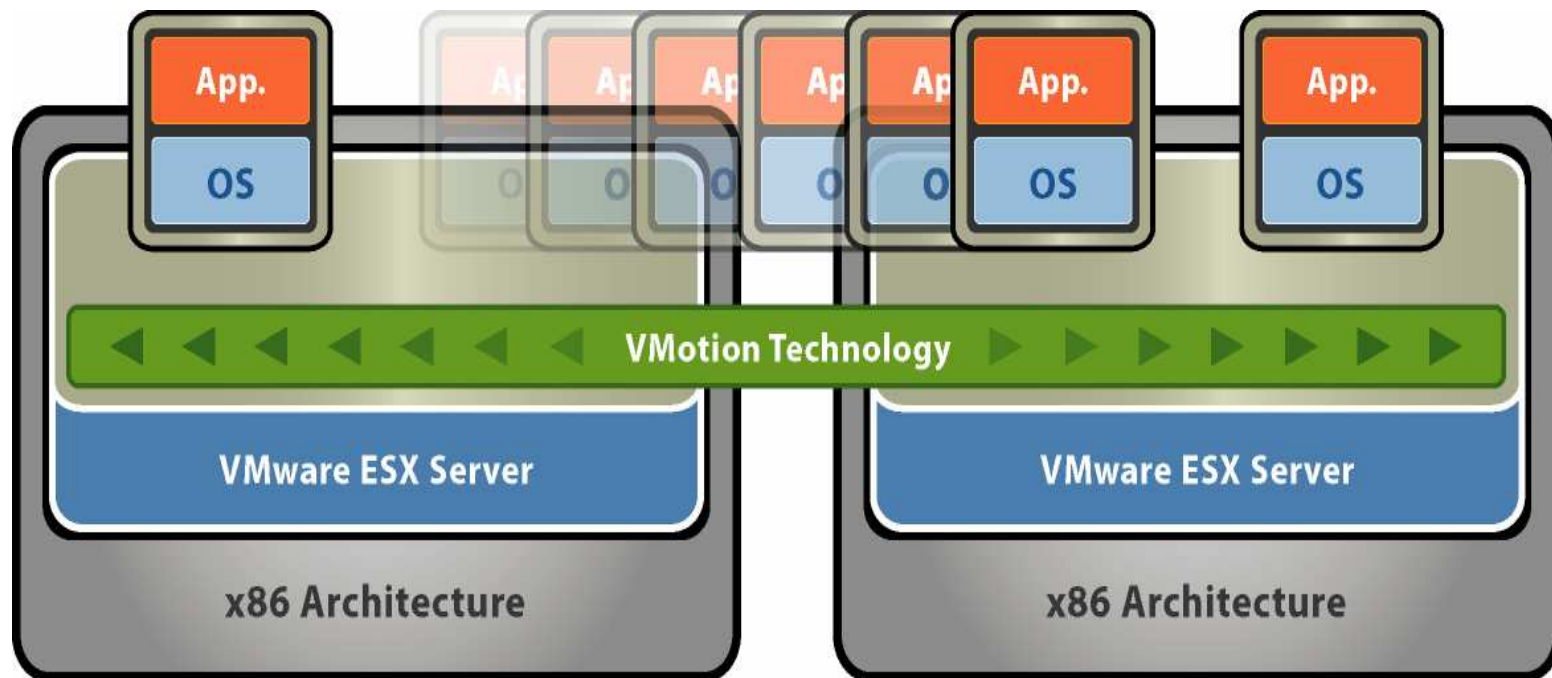
- “Hypervisor” installs directly on hardware
- Approach acknowledged as direction for datacenter
- VMware ESX Server, Xen, Microsoft Viridian

Bare-metal Example: VMware ESX Server



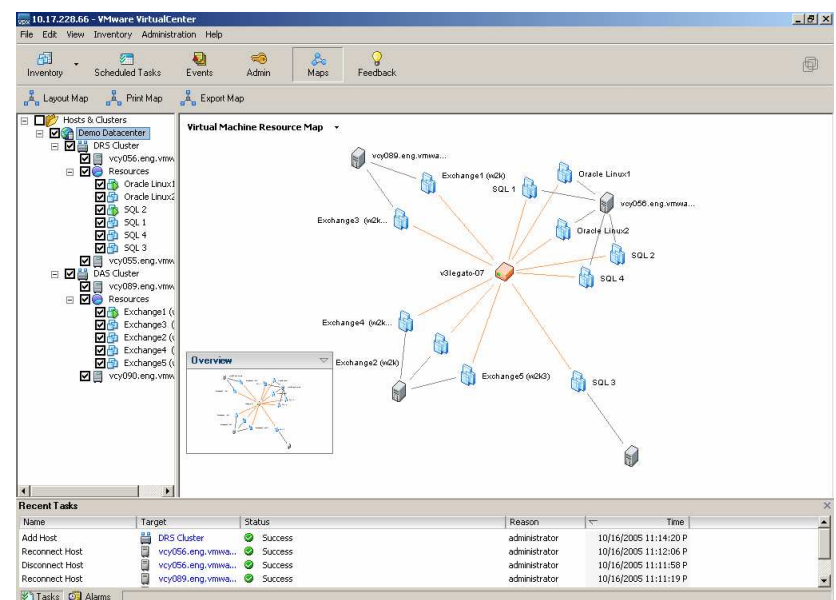
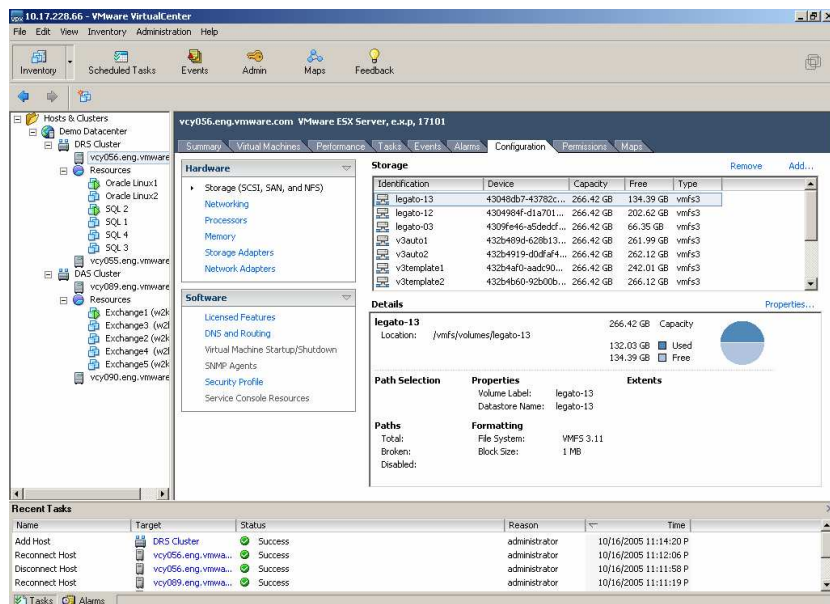
Benefits Grow with Distributed Virtualization

- Distributed file system allows multiple machines to see VMs
- Treat servers as a unified pool of resources
- Live migration (VMotion) of VMs between servers
 - Encapsulation and HW independence is key to this!



Managing Distributed Virtualization

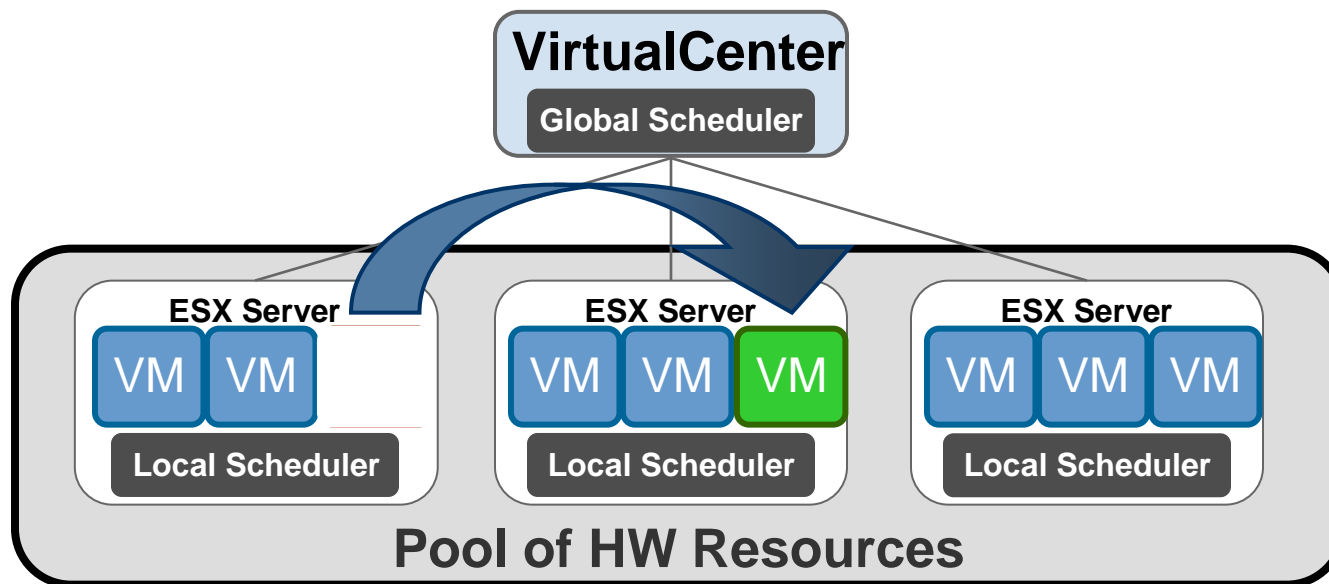
- Centralized management of hardware and VMs is key
 - Inventory of hardware and virtual machines (and their mappings)
 - Historic performance information
 - Remote consoles and devices
 - Drive VMotion between servers via drag-and-drop



Distributed Virtualization Benefit: VMware DRS

With management, performance information, and VMotion:

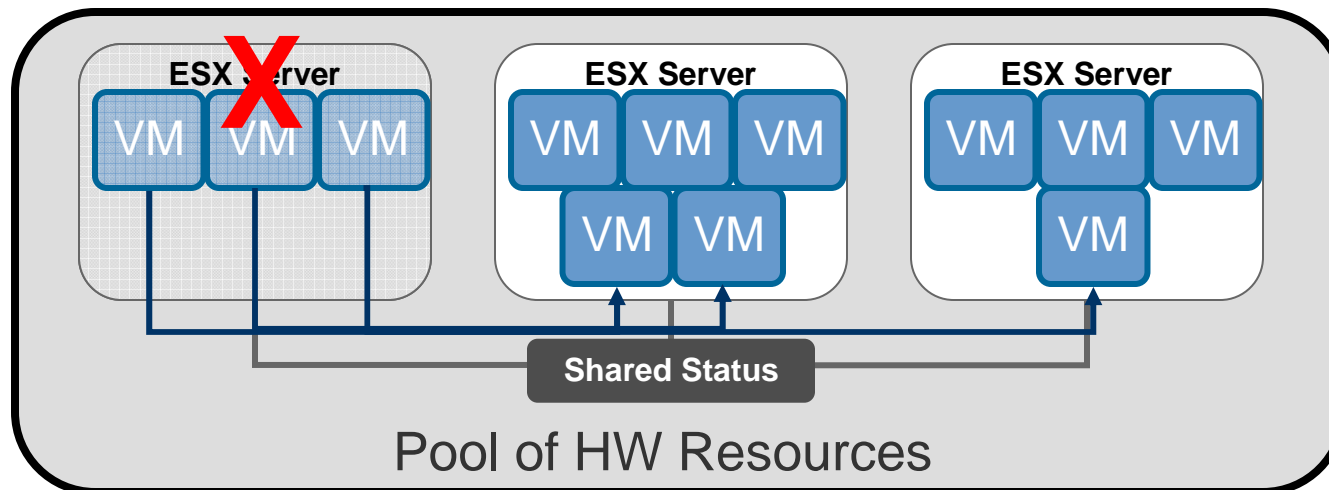
- Input service level “rules” for each virtual machine
- Virtual Center uses VMotion to continuously optimize based on workload
- Reacts to adding or removing hosts from the cluster



Distributed Virtualization Benefit: VMware HA

With management, heartbeat, shared storage

- Losing a physical server means fewer resources, not lost virtual machines
 - Impacted virtual machines are restarted on remaining hosts
 - Placement optimized by global scheduler



Common Virtualization Uses Today



Server Consolidation and Containment – Eliminate server sprawl by deploying systems into virtual machines



Infrastructure Provisioning – Reduce the time for provisioning new infrastructure to minutes with sophisticated automation capabilities. Like copying a file!



Business Continuity – Reduce the cost and complexity of business continuity by encapsulating entire systems files that can be replicated and restored onto any target server



Test and Development – Rapidly provision and re-provision test and development servers; store libraries of pre-configured test machines



Enterprise Desktop – Secure unmanaged PCs. Alternatively, provide standardized enterprise desktop environments hosted on servers.



Legacy Application Re-hosting – Migrate legacy operating systems and software applications to virtual machines running on new hardware for better reliability

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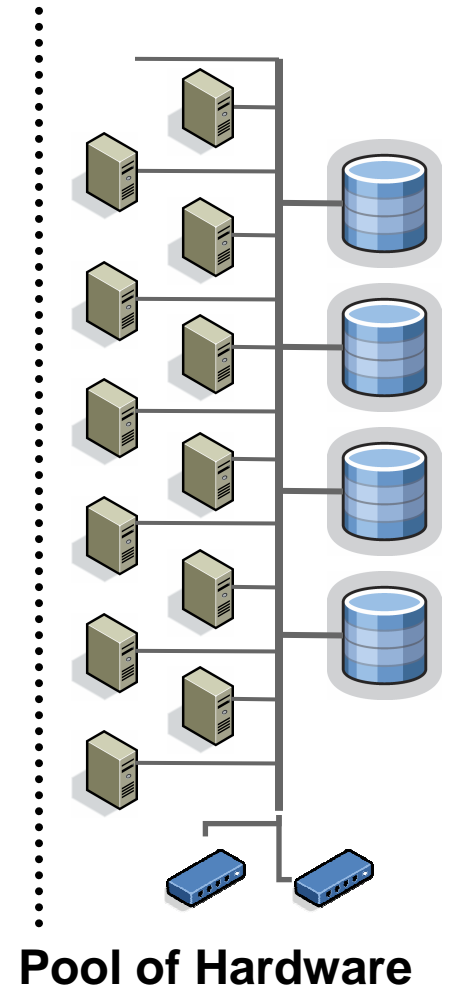
Technology Trends in the Datacenter

- Multi-core CPUs (ISCA Session #4)
 - 16+ CPUs/cores per server
 - Increasing NUMA-ness
- 64-bit addressing
 - Enables huge amounts of physical memory
- Cooling and power costs soaring (ISCA Session #3)
 - Power-aware CPUs, servers, and racks
- Converged I/O fabrics
 - Shared high-speed interface to network and storage
- Network-based, virtualized storage
 - Stateless servers with flexible I/O connections

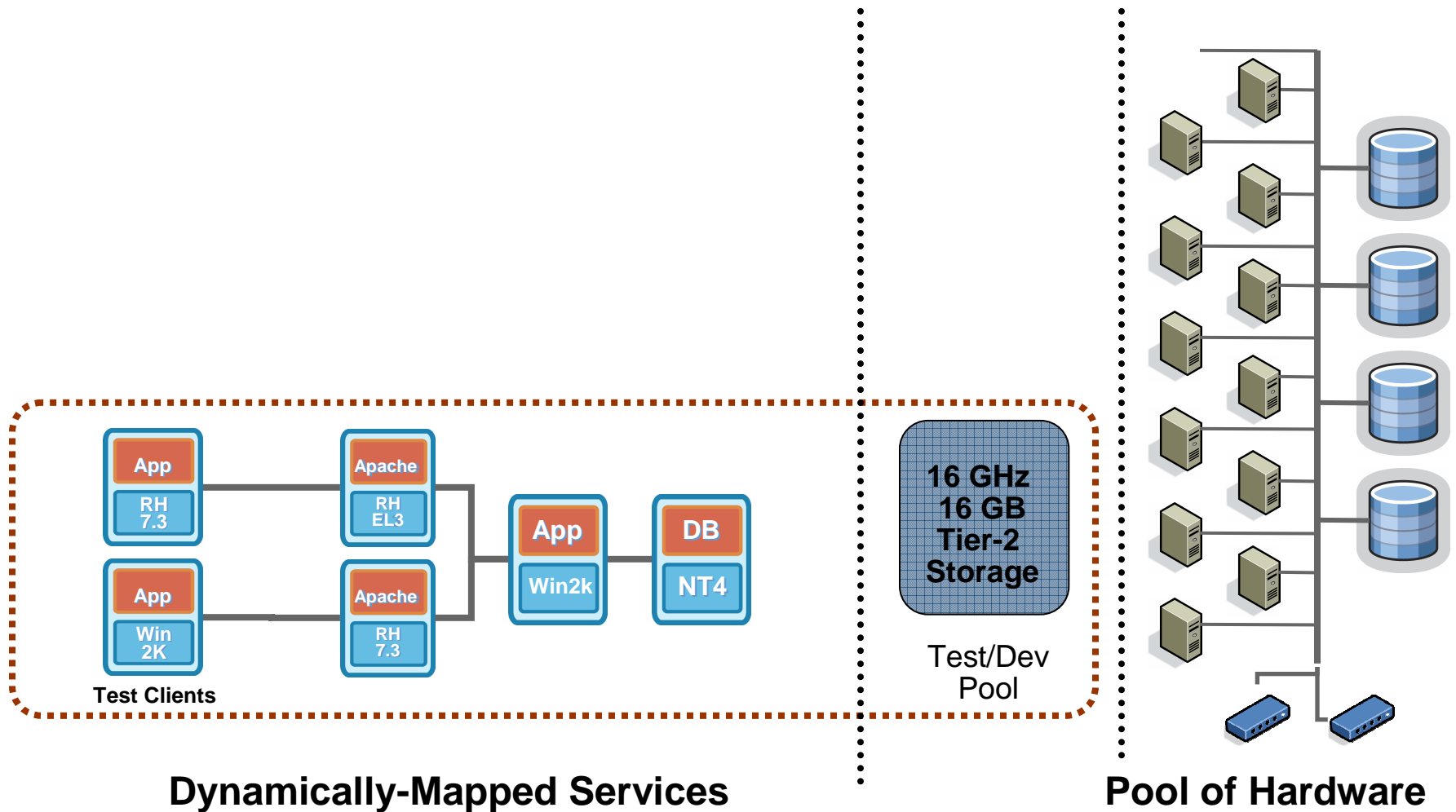
Virtualization is Key to Exploiting Trends

- Allows most efficient use of the compute resources
 - Few apps take advantage of 16+ CPUs and huge memory as well as virtualization
 - Virtualization layer worries about NUMA, not apps
- Maximize performance per watt across all servers
 - Run VMs on minimal # of servers, shutting off the others
 - Automated, live migration critical:
 - Provide performance guarantees for dynamic workloads
 - Balance load to minimize number of active servers
- Stateless, Run-anywhere Capabilities
 - Shared network and storage allows flexible mappings
 - Enables additional availability guarantees

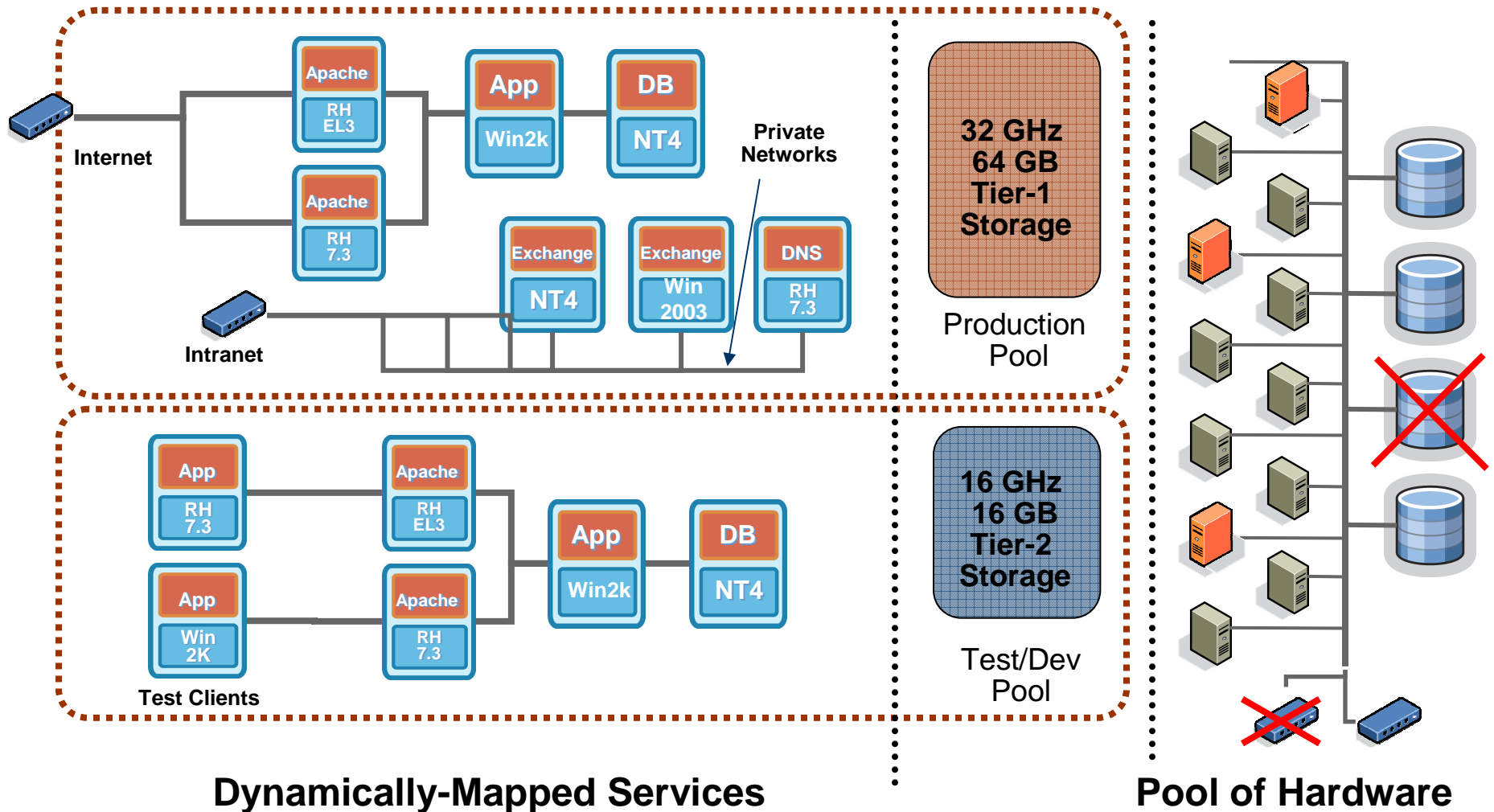
Vision: The Fully Virtual Datacenter



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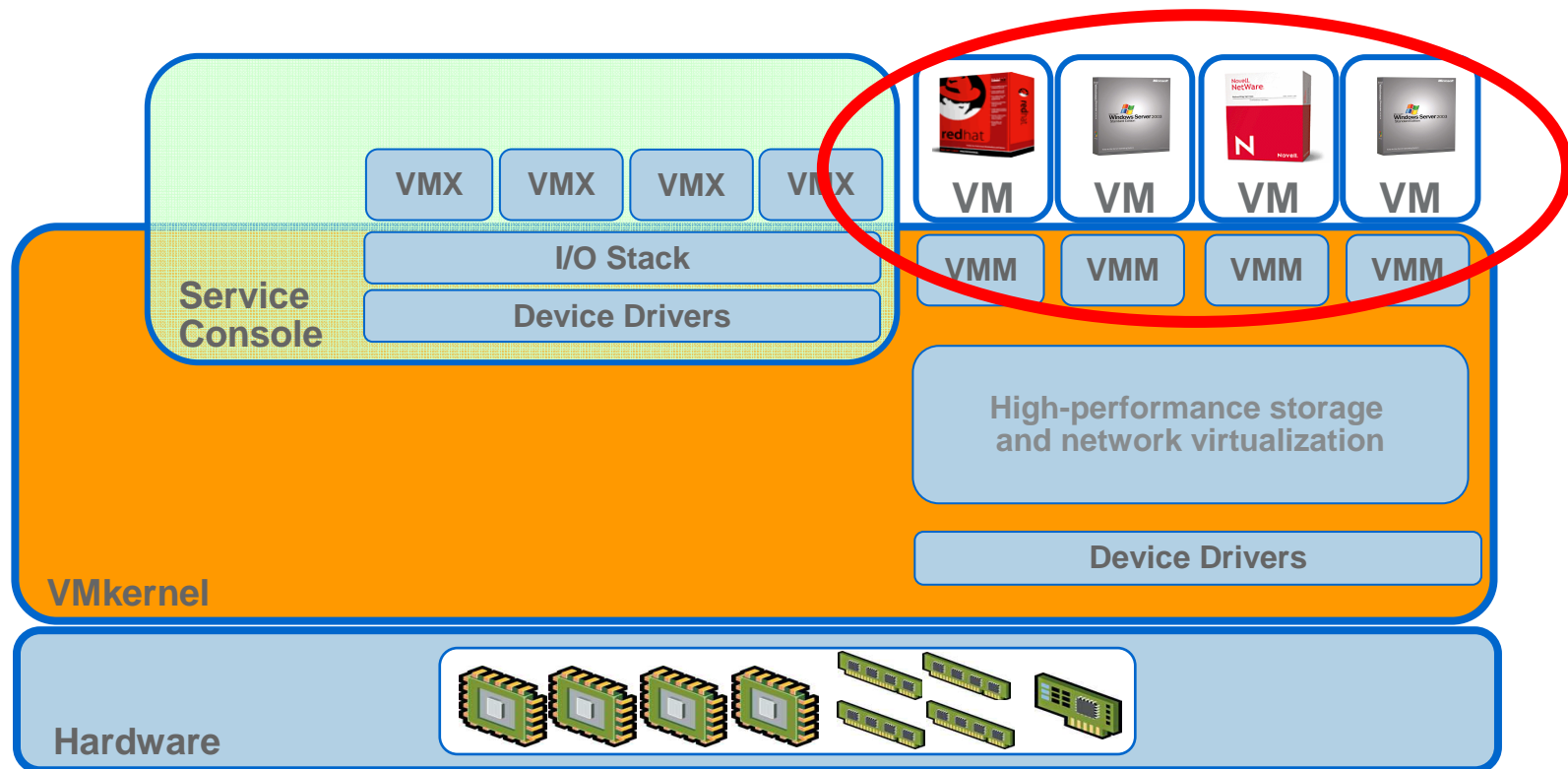
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Hardware and OS Support on the Way

- New HW technologies provide explicit support
 - Increased CPU assist coming via Intel VT* and AMD SVM
 - Uber context switches
 - Better trapping
 - Hidden memory for hypervisor/vmm
 - I/O MMU's and virtualization-accelerating I/O devices
- Operating systems become virtualization-aware
 - Provide hints to the hypervisor about what is going on.
 - Skip expensive-to-virtualize operations altogether
 - Friendly licensing terms!

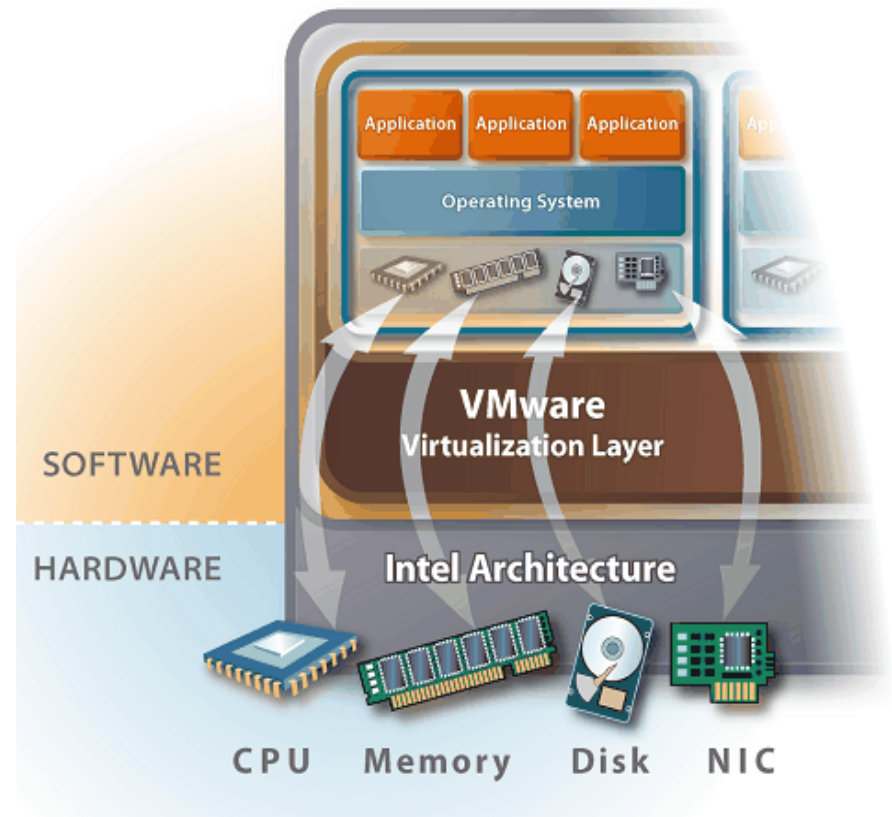
How do we best leverage this support?

CPU Virtualization



Virtual Machine Monitor (VMM)

- One for each VM
- Connects virtual resources to physical resources
- Must guarantee
 - Isolation of the VM
 - Compatibility
 - High performance



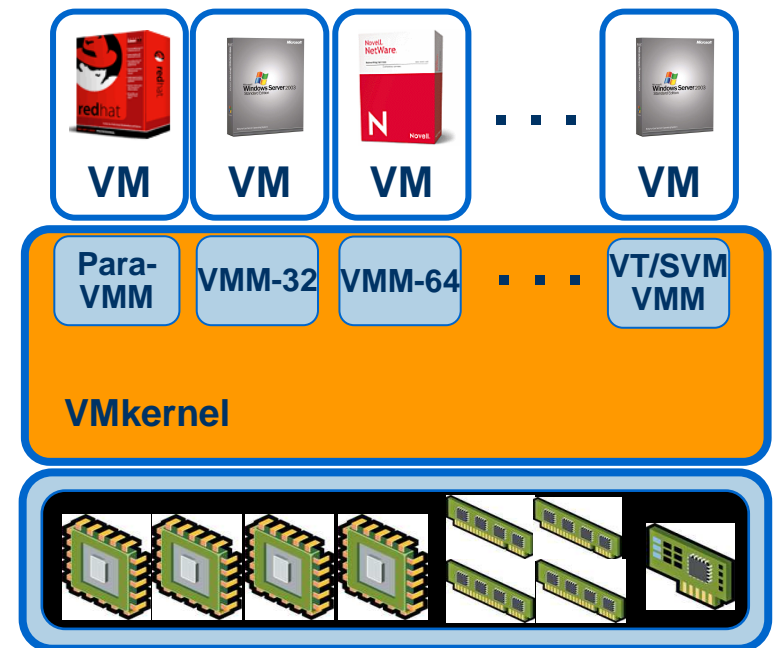
Approach to CPU Virtualization

- Basic idea: directly execute code until not safe
- Handling unsafe code
 - Trap & emulate: classic approach, easier w/CPU support
 - Avoid unsafe code, call into VMM: paravirtualization
 - Dynamically transform to safe code: binary translation
- Tradeoffs among the methods

	Trap & Emulate	Para-virtualize	Binary Translate
Performance	Average	Excellent	Good
Compatibility	Excellent	Poor	Excellent
Implementation	Average	Average	Hard
Extra Capabilities	Standard	Many	Many

Our Approach to CPU Virtualization

- We expect multiple, simultaneously-running VMMs
 - 32-bit BT VMM
 - 64-bit VT/SVM VMM
 - Paravirtualized VMM
- Use most efficient method for the hardware and guest type!

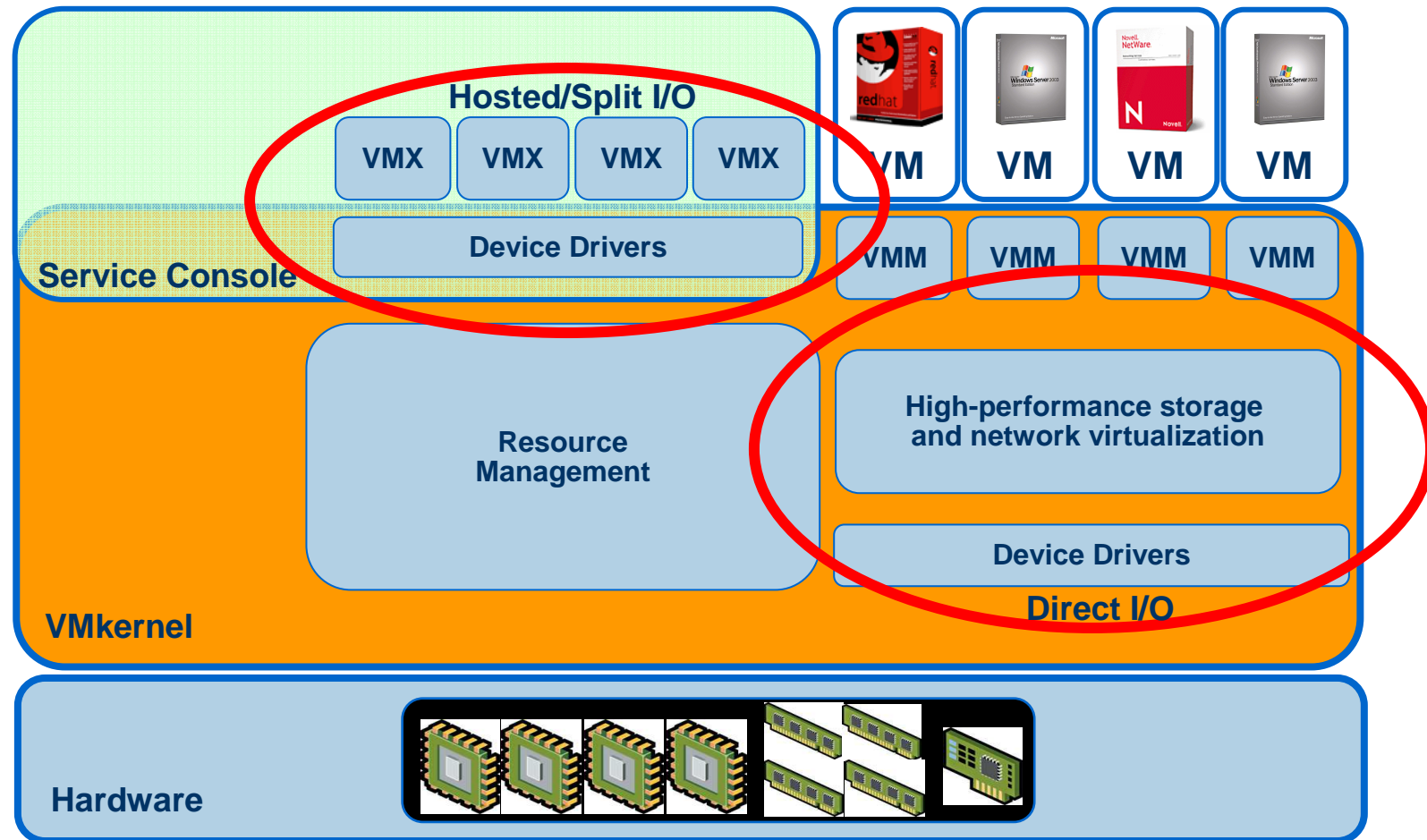


The best choices will change as HW support matures and paravirtualization APIs become standard

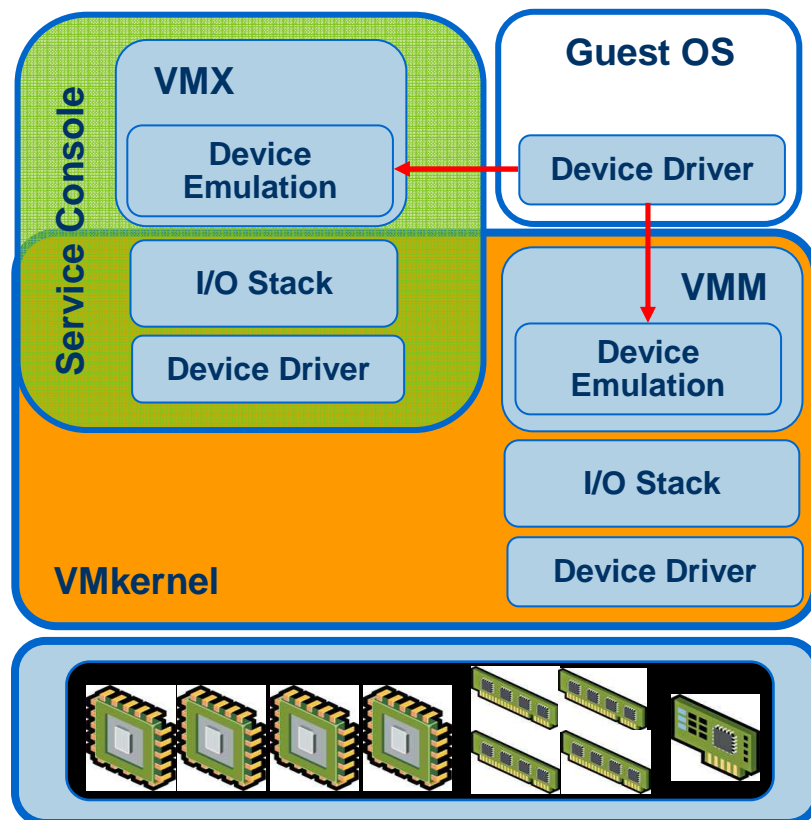
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I/O Virtualization

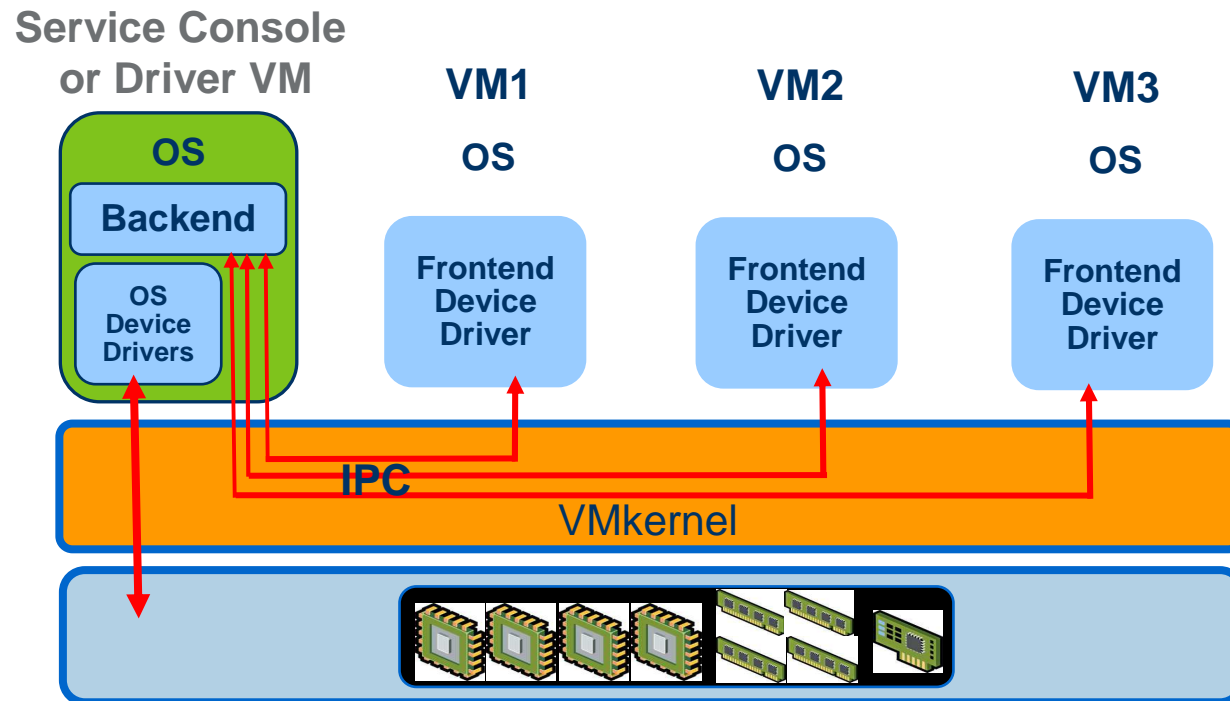


I/O Virtualization



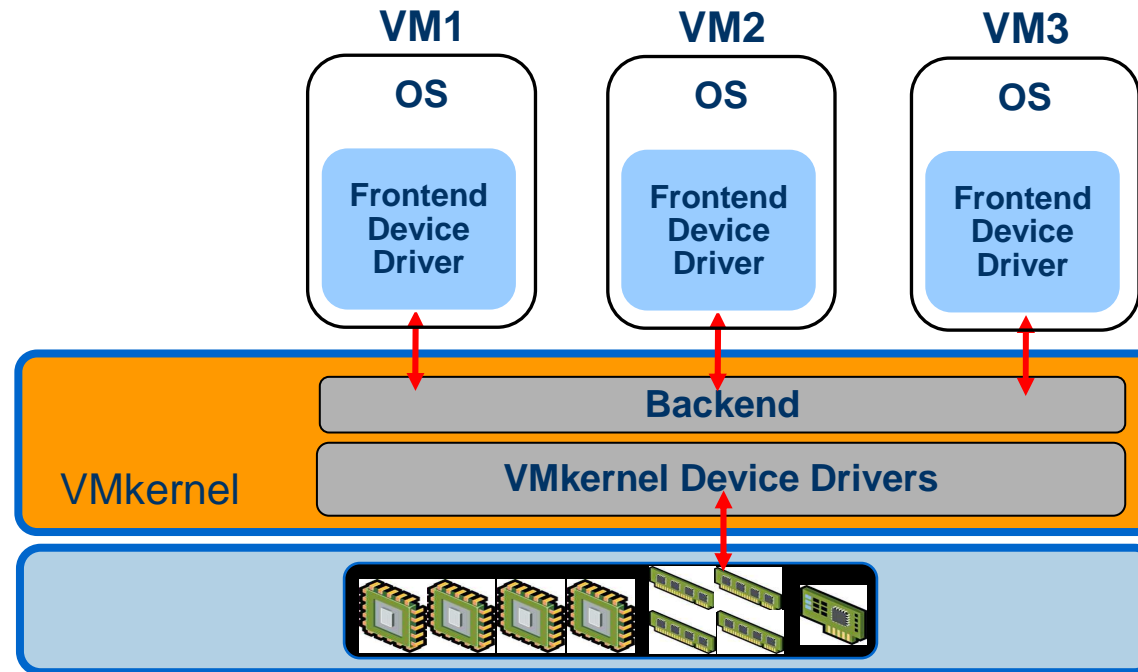
- Full virtualization of I/O devices. Guests see standard devices regardless of physical machine
 - LSI SCSI Controller
 - E1000 NIC
- Virtual devices mapped to actual devices via
 - hosted/split I/O, or
 - direct I/O
- A third option in the future: passthrough

Hosted/Split I/O Virtualization



- IPC between frontend and backend
 - involves context switch and scheduling delays unless run on dedicated CPU
- Utilize drivers for Driver VM's OS type

Direct I/O Virtualization



- System call between frontend and backend
 - Backend can run on any CPU
- Utilize VMkernel drivers
 - Linux compatibility layer (locks, memory allocation)

Hosted/Split vs. Direct I/O

- Performance

- Hosted/split uses IPC and generally requires dedicated CPUs
- Direct I/O generally more efficient and scalable

- Compatibility

- Hosted/split provides easier reuse of device drivers
- Both require full qualification of drivers for unique workload patterns

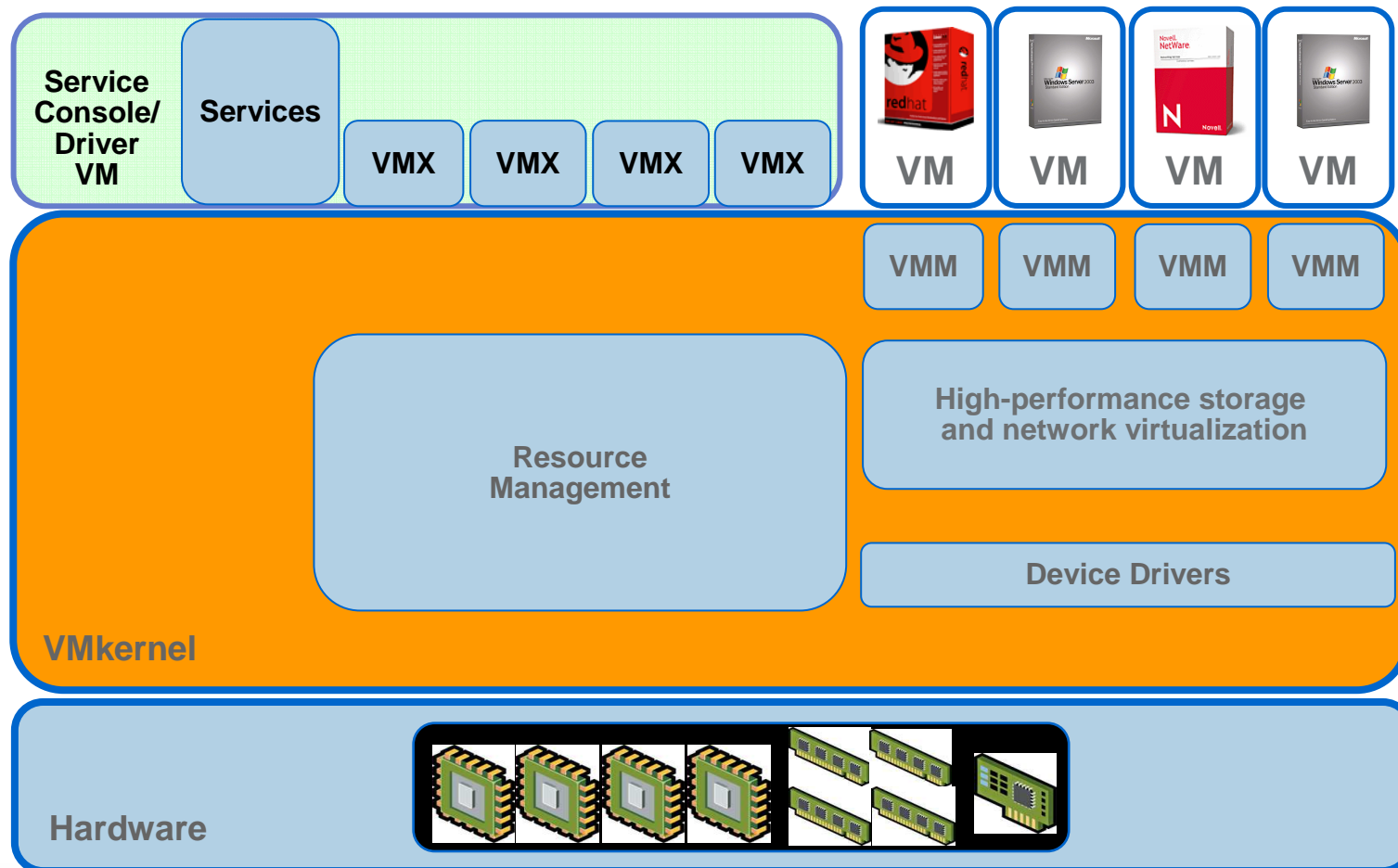
- Fault Isolation

- Hosted/split provides additional isolation with drivers in a VM
- Direct I/O can take advantage of sandboxing and other techniques
- Both require I/O MMU to provide true isolation

I/O Models and Scalable performance

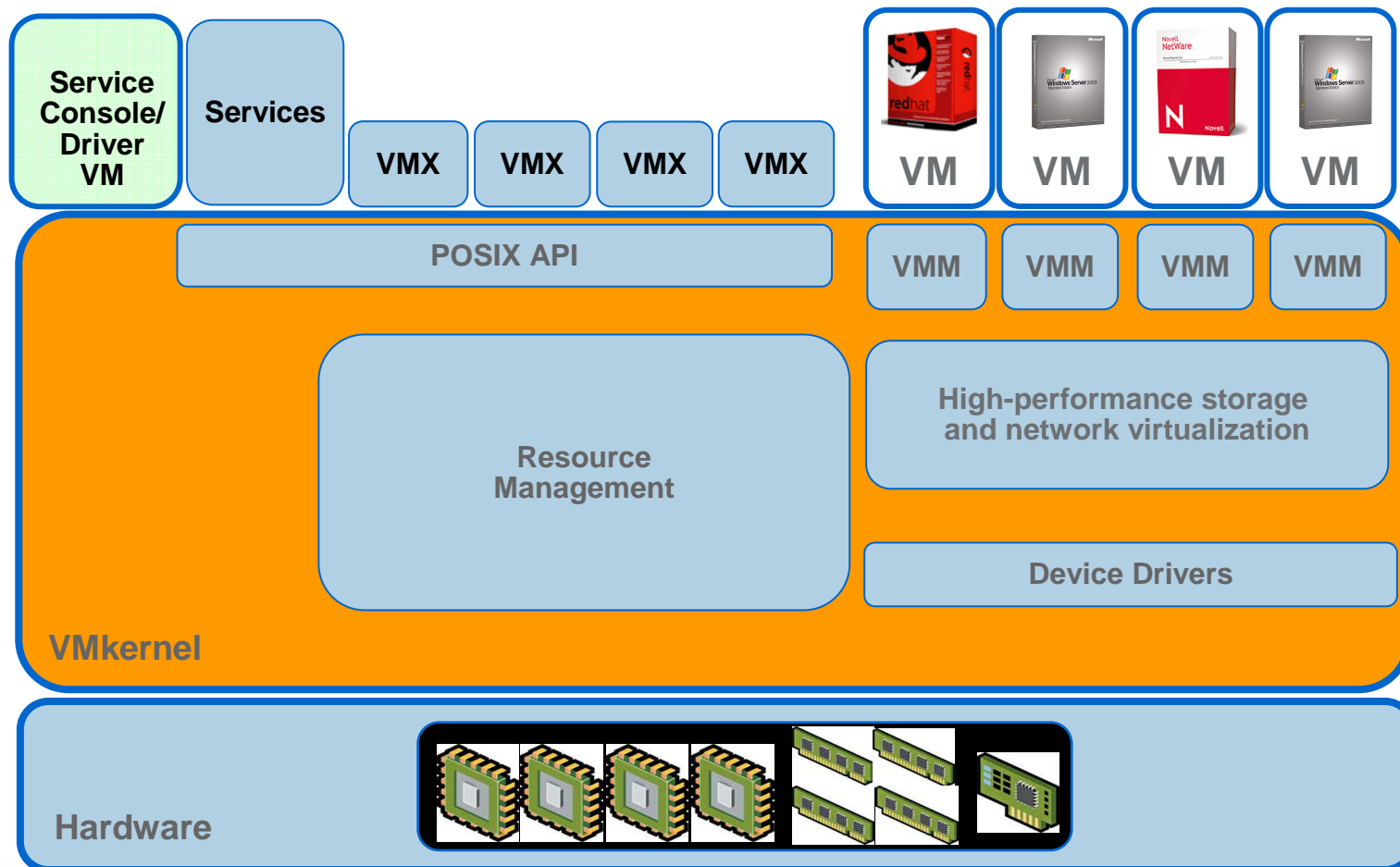
More Cores = More VMs

IO Backends in shared Service Console become bottleneck

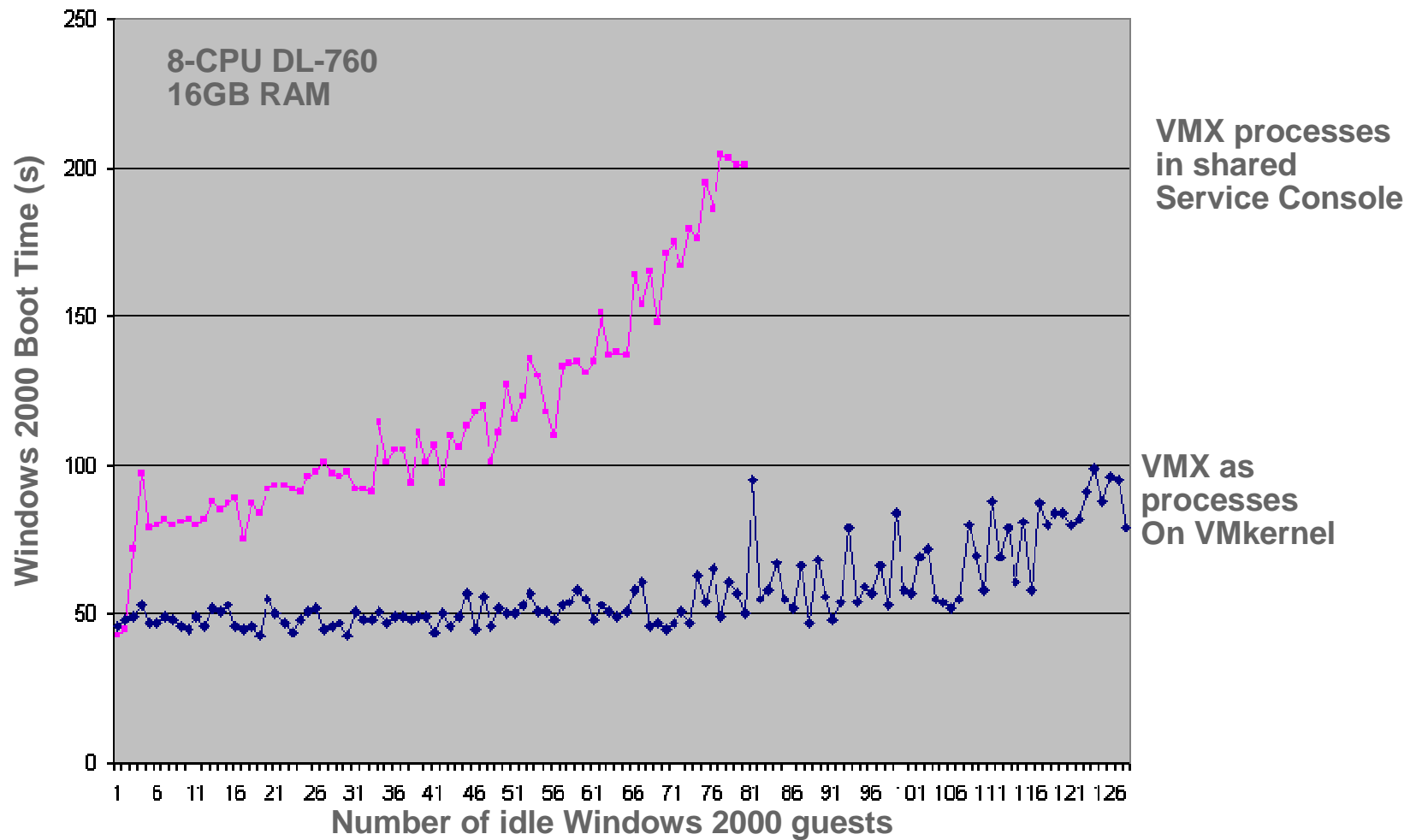


I/O Models and Scalable performance

Choice: Multiple service consoles or break out VMX



Scaling on 8-way Systems



Passthrough I/O Virtualization

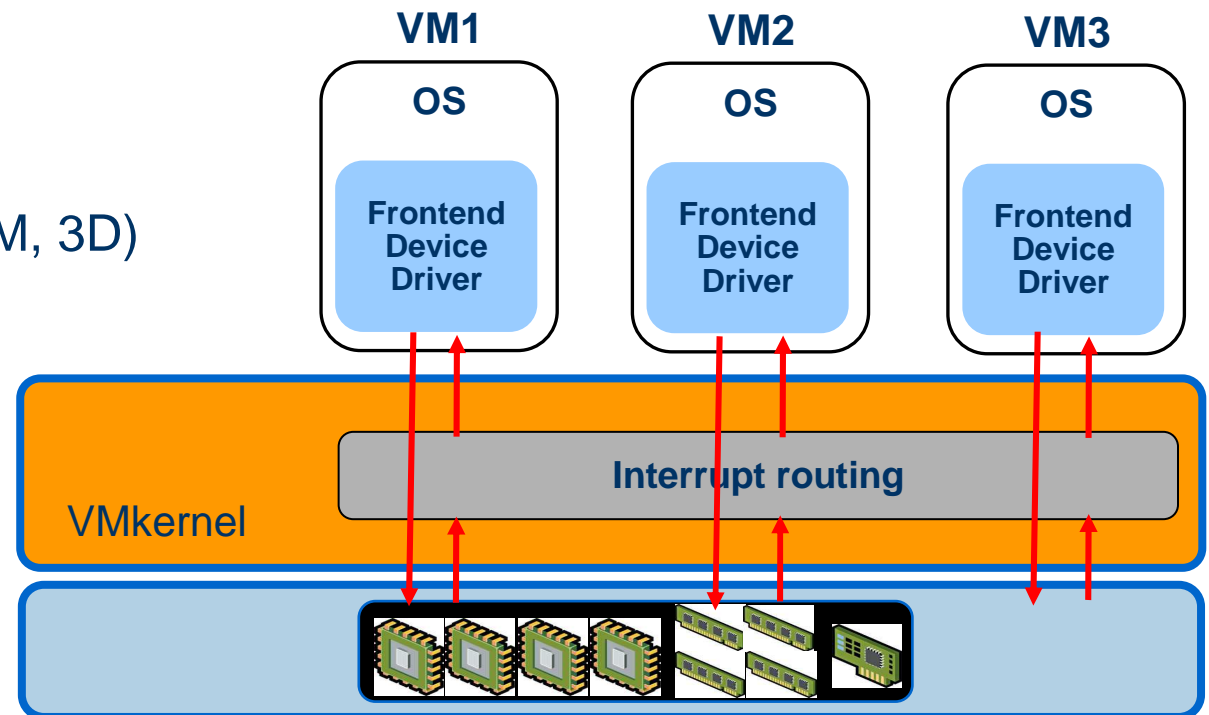
- Safely export hardware all the way to the guest
- Let guest OS driver directly drive the device
- VMkernel needed for set up and interrupt routing

- Some Use Cases

- Performance (TOE)
- Special HW (USB, TPM, 3D)
- HW-level IO Isolation

- Challenges

- Isolation
- HW Independence



Hardware Support for Passthrough

- To preserve capabilities, extra support required:
 - Isolation: I/O MMU to protect VMs from rogue DMA!
 - VMotion and Machine Independence:
 - Extracting and restoring device state (VMotion to same hardware)
 - Standardize device abstraction to VM (VMotion anywhere)
 - Memory over-commitment:
 - Device supports demand paging of memory it accesses
 - Device sharing:
 - Export multiple logical interfaces (e.g., WWNs via NPIV)
 - Track different I/O streams (e.g., tagged network queues)

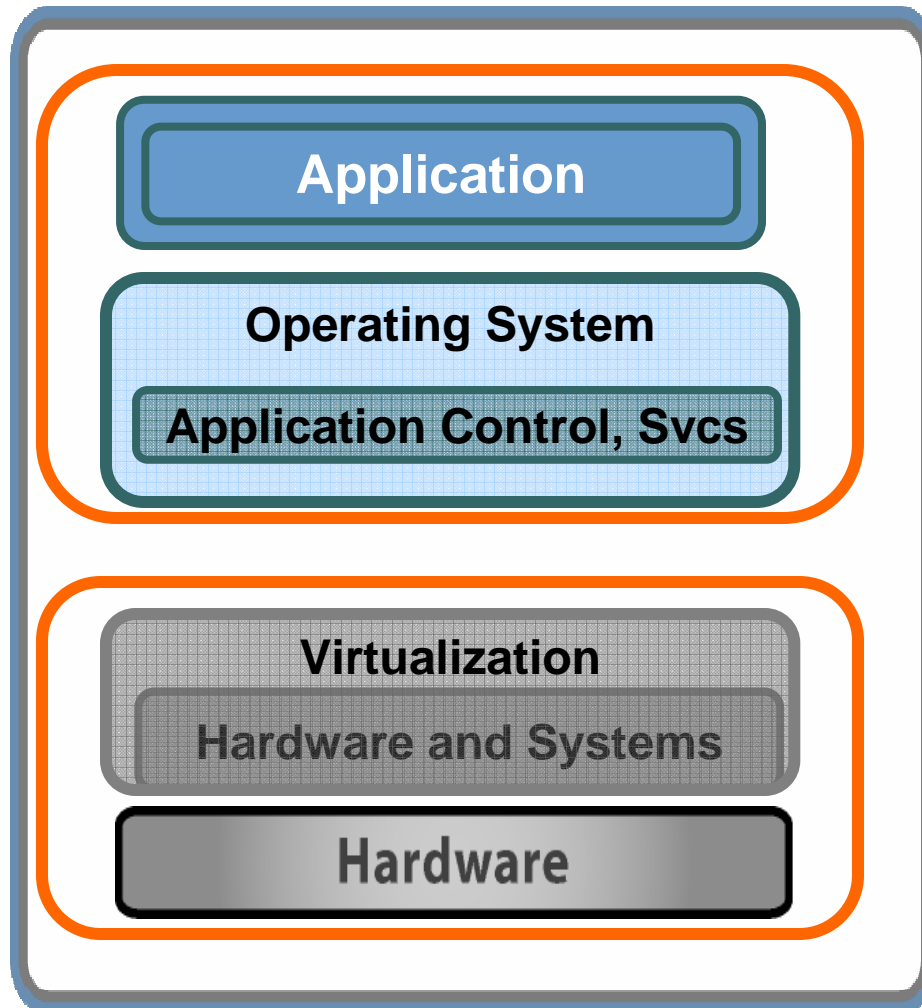
Summary of I/O Virtualization Tradeoffs

- Use hosted/split I/O for compatibility
 - Peak performance will require dedicated CPUs (Power)
 - Multiple Driver VMs for scalability
- Use direct I/O for top performance
 - Requires some driver porting
 - Improved fault isolation through use of I/O MMUs, sandboxing
- Use passthrough I/O for performance, fault isolation, specialized HW, and compatibility
 - Requires HW support to preserve virtualization functionality

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Virtualization Changes Traditional Boundaries



▶ **OS Coupled With App**

▶ **Virtualization Coupled With Hardware**

**If virtualization is everywhere,
could these new boundaries
inspire a new distribution model
for software?**

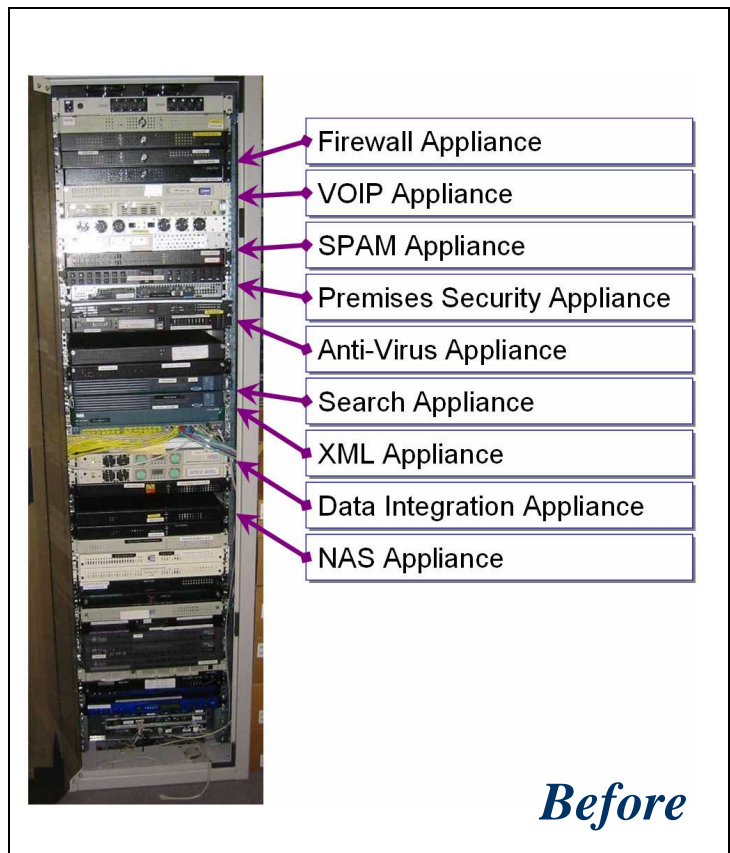
Virtual Appliances

- All the benefits of a traditional computing appliance without the cost and complexity
- Pre-configured, purpose-built **virtual** device
- Pre-installed and pre-configured OS & application
- Limited configuration/customization exposed to user
- Simple installation and setup
- Doesn't require dedicated machine

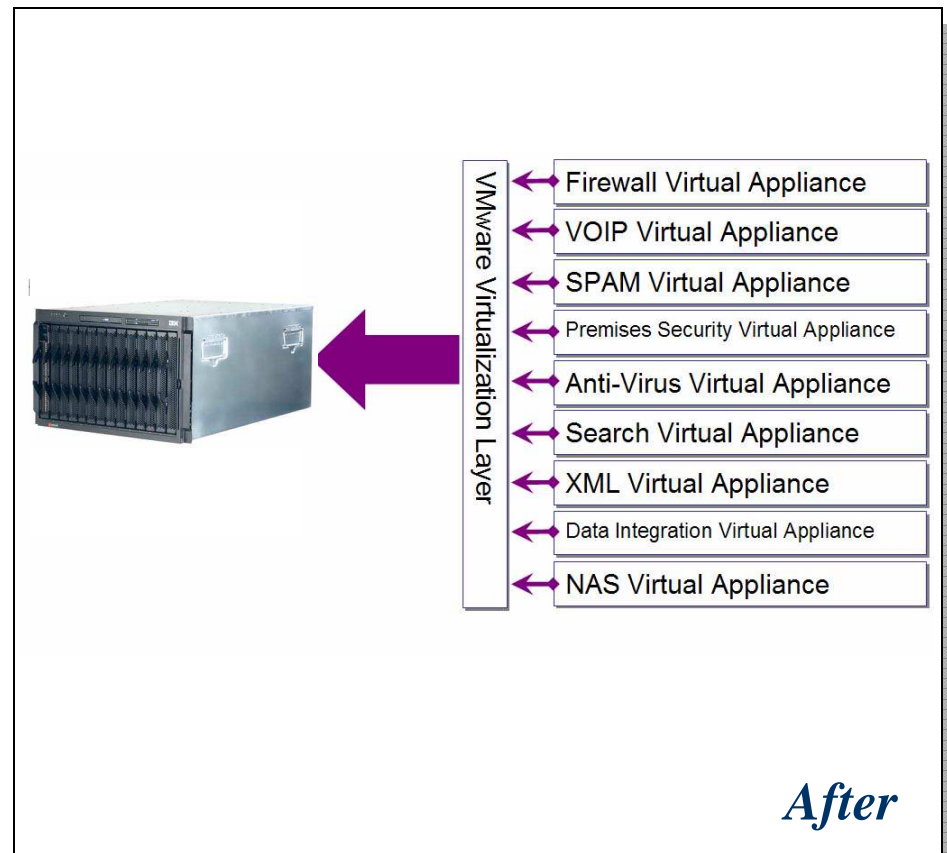


The Virtual Appliance approach provides a turn-key solution to complex software distribution

Before / After Virtual Appliances



- One-to-one ratio of function to device
- Support from multiple sources
- Inefficient utilization of hardware



- Consolidate to save space/power
- Hardware support from preferred vendor
- Efficient utilization of hardware

Benefits Matrix

	Traditional Software	Hardware Appliance	Virtual Appliance
Build and test on a controlled platform	✗ No	✓ Yes	✓ Yes
Simple plug-and-play installations	✗ No	✓ Yes	✓ Yes
Ability to tightly control access to underlying OS	✗ No	✓ Yes	✓ Yes
Inexpensive to distribute to customers	✓ Yes	✗ No	✓ Yes
Works with existing x86 hardware	✓ Yes	✗ No	✓ Yes
Low support cost and simple support logistics	✓ Yes	✗ No	✓ Yes
Easy, quick out-of-box experience for pilots, POC & Demonstrations	✗ No	✗ No	✓ Yes
Availability (easy backup and restore, easy recovery on new hardware, easy disaster recovery)	✗ No	✗ No	✓ Yes
Ability to scale up and down as needed without downtime	✗ No	✗ No	✓ Yes
Provides clustering capabilities without special code	✗ No	✗ No	✓ Yes

VM Library: Virtual Appliance Examples

- More than 200 submissions to recent contest!
- Browser Virtual Appliance
 - Very lean Ubuntu Linux installation + VM console access to Firefox
 - Internet browsing inside 'contained' environment of a Virtual Appliance
- Oracle RAC 10g on RHEL
 - Pre-installed and pre-configured to save time
 - Can see cluster behavior on a single machine
- Kid-safe computing
 - Web filter, replacement shell, squid URL blocking
- Voice Over IP (Asterisk@Home, sipX)



ORACLE®

Asterisk^{*}@Home

Free virtualization layer is a key enabler ala Adobe Reader

WELCOME, GUEST

Filter Results



Summary

- Virtualization is key to the future datacenter
 - Hardware trends require it for efficiency
- Examined two key areas
 - CPU virtualization
 - I/O virtualization
- Introduced the concept of virtual appliances
 - A new means of software distribution

Calls to Action

- CPU Vendors
 - Continue the progress! (nested page table support, reduced latencies)
- I/O Device Vendors
 - Build required hardware support for pass-through
 - Wide open space for research and start-ups
- Software Developers
 - Support open, standardized paravirtualization interfaces to avoid fragmentation and encourage hypervisor competition
 - Consider the benefits of virtual appliances

Everyone: Help deliver the benefits of virtualization to the world!

Thank You!